# 15-721 ADVANCED DATABASE SYSTEMS

Lecture #20 – Query Compilation

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# TODAY'S AGENDA

Background
Code Generation / Transpilation
JIT Compilation (LLVM)
Real-world Implementations



# **HEKATON REMARK**

After switching to an in-memory DBMS, the only way to increase throughput is to reduce the number of instructions executed.

- → To go **10x** faster, the DBMS must execute **90**% fewer instructions...
- → To go **100x** faster, the DBMS must execute **99%** fewer instructions...





# **OBSERVATION**

The only way that we can achieve such a reduction in the number of instructions is through **code specialization**.

This means generating code that is specific to a particular task in the DBMS.

Most code is written to make it easy for humans to understand rather than performance...



#### **EXAMPLE DATABASE**

```
CREATE TABLE A (
  id INT PRIMARY KEY,
  val INT
);
```

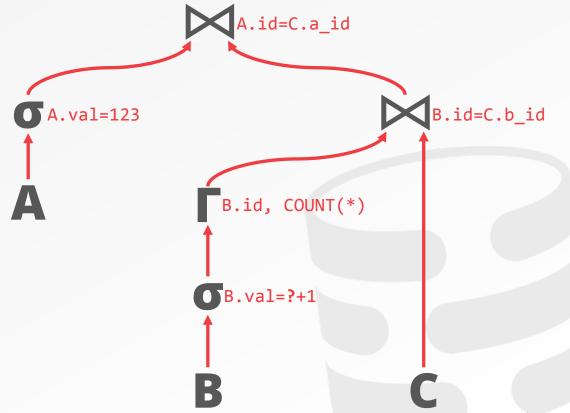
```
CREATE TABLE B (
  id INT PRIMARY KEY,
  val INT
);
```

```
CREATE TABLE C (
   a_id INT REFERENCES A(id),
   b_id INT REFERENCES B(id),
   PRIMARY KEY (a_id, b_id)
);
```



#### QUERY INTERPRETATION

```
FROM A, C,
(SELECT B.id, COUNT(*)
FROM B
WHERE B.val = ? + 1
GROUP BY B.id) AS B
WHERE A.val = 123
AND A.id = C.a_id
AND B.id = C.b_id
```





#### QUERY INTERPRETATION

```
FROM A, C,

(SELECT B.id, COUNT(*)

FROM B

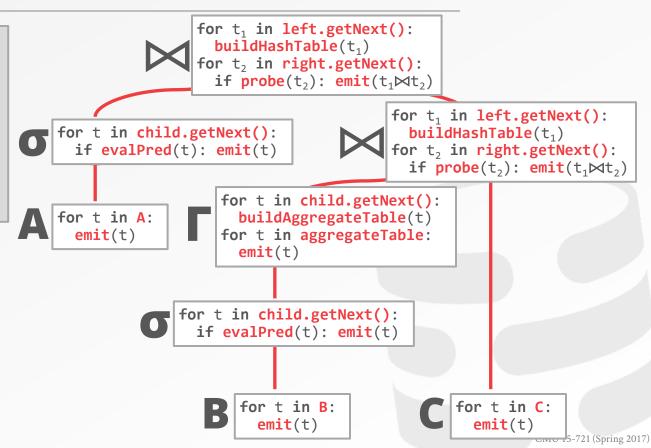
WHERE B.val = ? + 1

GROUP BY B.id) AS B

WHERE A.val = 123

AND A.id = C.a_id

AND B.id = C.b_id
```





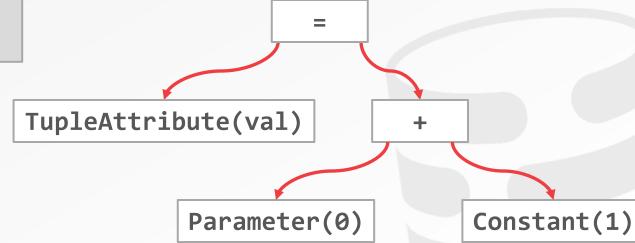
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```
FROM A, C,
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WHERE A.val = 123
AND A.id = C.a_id
AND B.id = C.b_id
```

#### **Execution Context**

Current Tuple<br/>(123, 1000)Query Parameters<br/>(int:999)Table Schema<br/>B→(int:id, int:val)





```
SELECT *
                              Execution Context
  FROM A, C,
   (SELECT B.id, COUNT(*)
                                Current Tuple
                                              Query Parameters
                                                             Table Schema
      FROM B
                                (123, 1000)
                                               (int:999)
                                                             B→(int:id, int:val)
     WHERE B.val = ? + 1
     GROUP BY B.id) AS B
  WHERE A.val = 123
    AND A.id = C.a id
    AND B.id = C.b id
                           TupleAttribute(val)
                                    1000
                                          Parameter(0)
                                                                    Constant(1)
```



```
SELECT *
                                Execution Context
  FROM A, C,
    (SELECT B.id, COUNT(*)
                                  Current Tuple
                                                 Query Parameters
                                                                 Table Schema
       FROM B
                                  (123, 1000)
                                                 (int:999)
                                                                 B→(int:id, int:val)
      WHERE B.val = ? + 1
      GROUP BY B.id) AS B
  WHERE A.val = 123
    AND A.id = C.a id
    AND B.id = C.b id
                             TupleAttribute(val)
                                       1000
                                             Parameter(0)
                                                                        Constant(1)
                                                   999
DATABASE GROUP
                                                                                CMU 15-721 (Spring 2017)
```

```
SELECT *
                                Execution Context
  FROM A, C,
    (SELECT B.id, COUNT(*)
                                  Current Tuple
                                                 Query Parameters
                                                                 Table Schema
       FROM B
                                  (123, 1000)
                                                 (int:999)
                                                                 B→(int:id, int:val)
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    AND A.id = C.a id
    AND B.id = C.b id
                             TupleAttribute(val)
                                       1000
                                                                        Constant(1)
                                             Parameter(0)
                                                   999
DATABASE GROUP
                                                                               CMU 15-721 (Spring 2017)
```

```
SELECT *
                                Execution Context
  FROM A, C,
    (SELECT B.id, COUNT(*)
                                  Current Tuple
                                                 Query Parameters
                                                                Table Schema
       FROM B
                                  (123, 1000)
                                                 (int:999)
                                                                B→(int:id, int:val)
      WHERE B.val = ? + 1
      GROUP BY B.id) AS B
  WHERE A.val = 123
    AND A.id = C.a id
    AND B.id = C.b id
                                                      true
                             TupleAttribute(val)
                                                                1000
                                       1000
                                            Parameter(0)
                                                                        Constant(1)
                                                  999
DATABASE GROUP
                                                                               CMU 15-721 (Spring 2017)
```

# CODE SPECIALIZATION

Any CPU intensive entity of database can be natively compiled if they have a similar execution pattern on different inputs.

- → Access Methods
- → Stored Procedures
- → Operator Execution
- → Predicate Evaluation
- → Logging Operations



# **BENEFITS**

# Attribute types are known *a priori*.

→ Data access function calls can be converted to inline pointer casting.

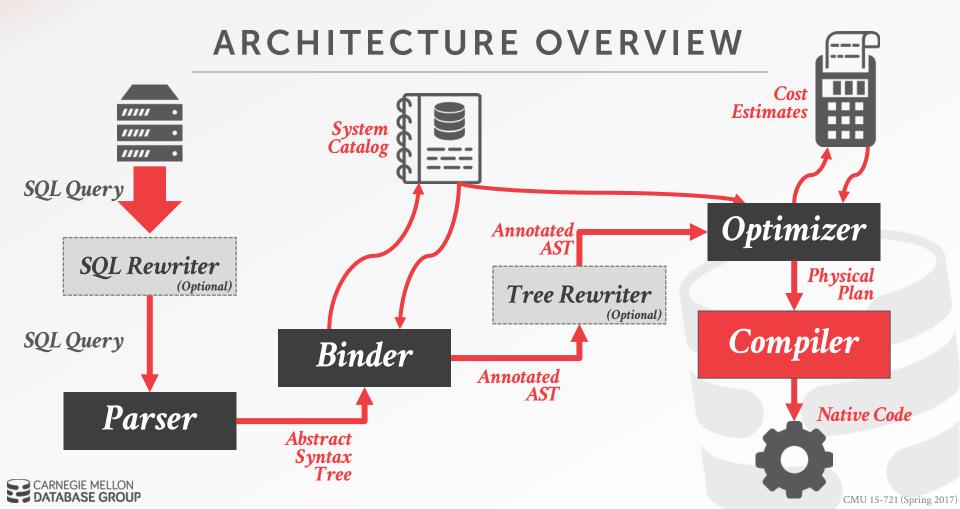
# Predicates are known a priori.

 $\rightarrow$  They can be evaluated using primitive data comparisons.

# No function calls in loops

→ Allows the compiler to efficiently distribute data to registers and increase cache reuse.





# **CODE GENERATION**

# Approach #1: Transpilation

→ Write code that converts a relational query plan into C/C++ and then run it through a conventional compiler to generate native code.

# **Approach #2: JIT Compilation**

→ Generate an *intermediate representation* (IR) of the query that can be quickly compiled into native code .



# HIQUE - CODE GENERATION

For a given query plan, create a C/C++ program that implements that query's execution.

 $\rightarrow$  Bake in all the predicates and type conversions.

Use an off-shelf compiler to convert the code into a shared object, link it to the DBMS process, and then invoke the exec function.

SELECT \* FROM A WHERE A.val = ? + 1



# Interpreted Plan

```
for t in range(table.num_tuples):
   tuple = get_tuple(table, t)
   if eval(predicate, tuple, params):
       emit(tuple)
```



# Interpreted Plan

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for t in range(table.num_tuples):
  tuple = get_tuple(table, t)
  if eval(predicate tuple, params):
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```

- 1. Get schema in catalog for table.
- 2. Calculate offset based on tuple size.
- 3. Return pointer to tuple.



# Interpreted Plan

```
for t in range(table.num_tuples):
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```

- 1. Get schema in catalog for table.
- Calculate offset based on tuple size.
- 3. Return pointer to tuple.
- 1. Traverse predicate tree and pull values up.
- 2. If tuple value, calculate the offset of the target attribute.
- 3. Perform casting as needed for comparison operators.
- 4. Return true / false.



# Interpreted Plan

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for t in range(table.num_tuples):
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- 3. Perform casting as needed for comparison operators.
- 4. Return true / false.

# Templated Plan

```
tuple_size = ###
predicate_offset = ###
parameter_value = ###

for t in range(table.num_tuples):
    tuple = table.data + t * tuple_size
    val = (tuple+predicate_offset) + 1
    if (val == parameter_value):
        emit(tuple)
```

# Interpreted Plan

```
for t in range(table.num_tuples):
   tuple = get_tuple(table, t)
   if eval(predicate, tuple, params):
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```

- 1. Get schema in catalog for table.
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- 3. Perform casting as needed for comparison operators.
- 4. Return true / false.

# Templated Plan

```
tuple_size = ###
predicate_offset = ###
parameter_value = ###

for t in range(table.num_tuples):
   tuple = table.data + t * tuple size
   val = (tuple-predicate_offset) + 1
   if (val == parameter_value):
       emit(tuple)
```

# Interpreted Plan

```
for t in range(table.num_tuples):
   tuple = get_tuple(table, t)
   if eval(predicate, tuple, params):
       emit(tuple)
```

- 1. Get schema in catalog for table.
- 2. Calculate offset based on tuple size.
- 3. Return pointer to tuple.
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# Templated Plan

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tuple_size = ###
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parameter_value = ###

for t in range(table.num_tuples):
   tuple = table.data + t * tuple_size
   val = (tuple+predicate_offset) + 1
   if (val == parameter_value)
        emit(tuple)
```

# **DBMS INTEGRATION**

The generated query code can invoke any other function in the DBMS.

This allows it to use all the same components as interpreted queries.

- → Concurrency Control
- → Logging / Checkpoints
- $\rightarrow$  Indexes



## **EVALUATION**

#### **Generic Iterators**

→ Canonical model with generic predicate evaluation.

# **Optimized Iterators**

→ Type-specific iterators with inline predicates.

#### Generic Hardcoded

→ Handwritten code with generic iterators/predicates.

# **Optimized Hardcoded**

→ Direct tuple access with pointer arithmetic.

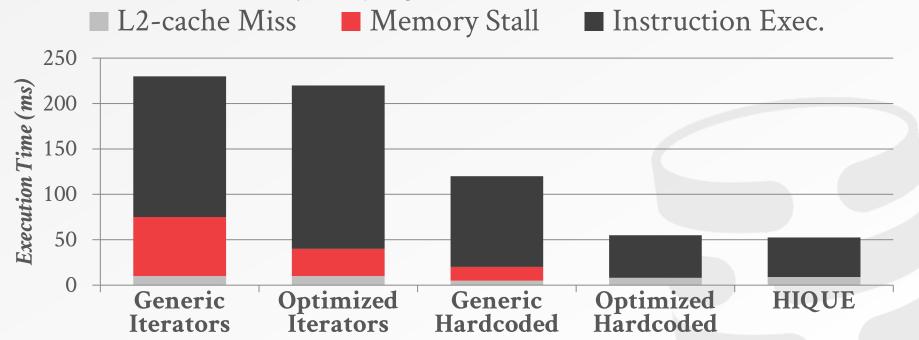
#### **HIQUE**

→ Query-specific specialized code.



# QUERY COMPILATION EVALUATION

Intel Core 2 Duo 6300 @ 1.86GHz Join Query: 10k ⋈ 10k→10m



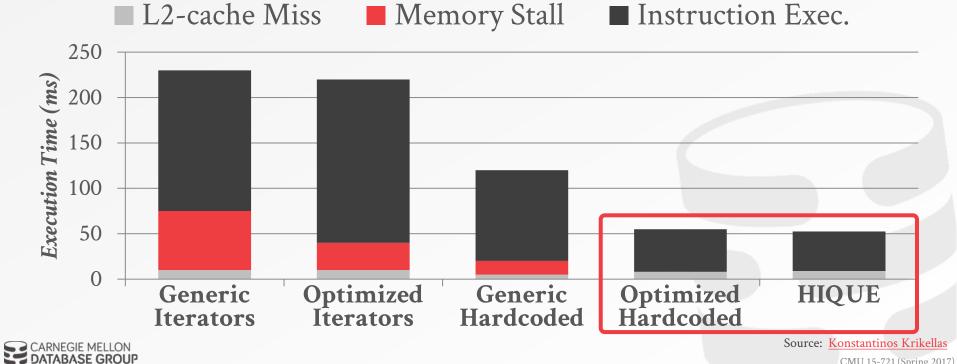


Source: Konstantinos Krikellas

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# QUERY COMPILATION EVALUATION

Intel Core 2 Duo 6300 @ 1.86GHz Join Query: 10k ≥ 10k → 10m

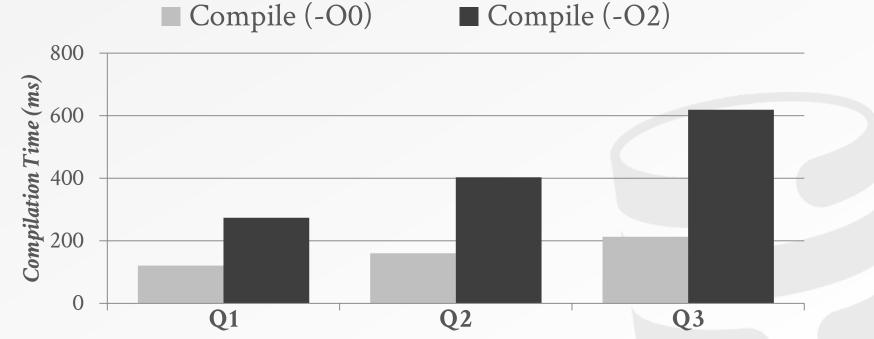


# QUERY COMPILATION COST

Intel Core 2 Duo 6300 @ 1.86GHz TPC-H Queries









Source: Konstantinos Krikellas

## **OBSERVATION**

Relational operators are a useful way to reason about a query but are not the most efficient way to execute it.

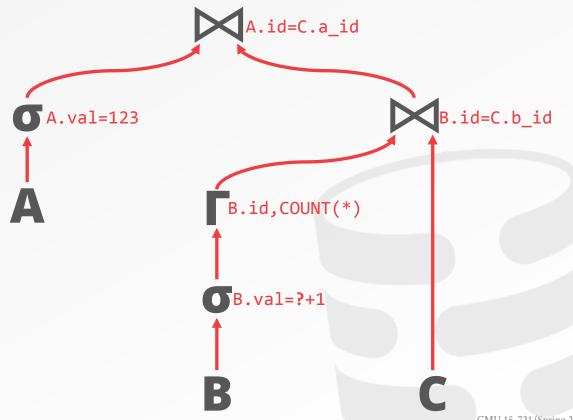
It takes a (relatively) long time to compile a C/C++ source file into executable code.

HIQUE does not allow for full pipelining...



# PIPELINED OPERATORS

```
FROM A, C,
(SELECT B.id, COUNT(*)
FROM B
WHERE B.val = ? + 1
GROUP BY B.id) AS B
WHERE A.val = 123
AND A.id = C.a_id
AND B.id = C.b_id
```





## PIPELINED OPERATORS

```
FROM A, C,

(SELECT B.id, COUNT(*)

FROM B

WHERE B.val = ? + 1

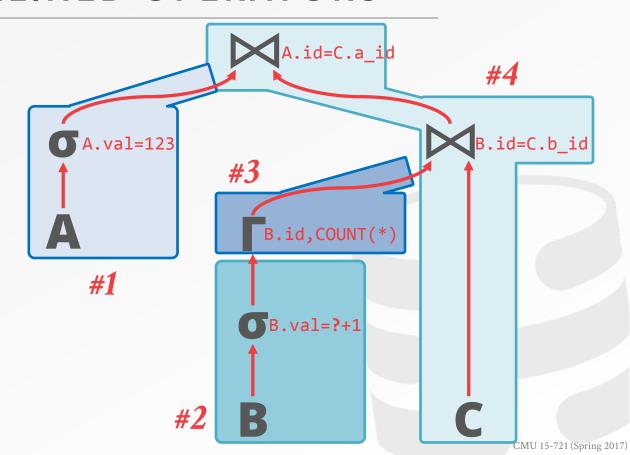
GROUP BY B.id) AS B

WHERE A.val = 123

AND A.id = C.a_id

AND B.id = C.b_id
```

Pipeline Boundaries





# HYPER - JIT QUERY COMPILATION

Compile queries in-memory into native code using the LLVM toolkit.

Organizes query processing in a way to keep a tuple in CPU registers for as long as possible.

- → Push-based vs. Pull-based
- → Data Centric vs. Operator Centric

#### LLVM

Collection of modular and reusable compiler and toolchain technologies.

Core component is a low-level programming language (IR) that is similar to assembly.

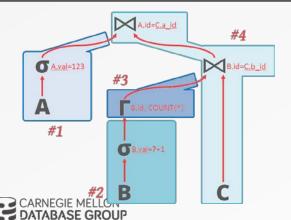
Not all of the DBMS components need to be written in LLVM IR.

 $\rightarrow$  LLVM code can make calls to C++ code.



#### PUSH-BASED EXECUTION

```
FROM A, C,
(SELECT B.id, COUNT(*)
FROM B
WHERE B.val = ? + 1
GROUP BY B.id) AS B
WHERE A.val = 123
AND A.id = C.a_id
AND B.id = C.b_id
```



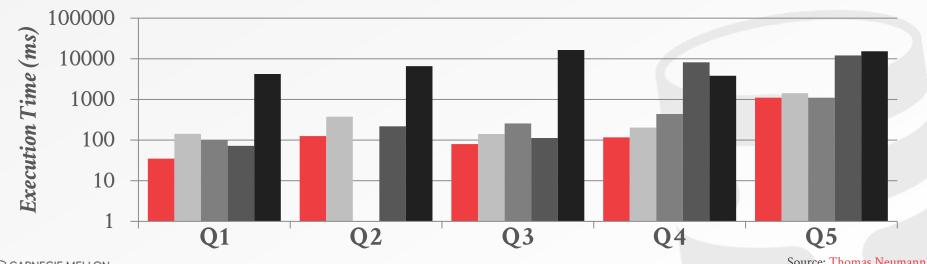
# Generated Query Plan

```
for t in A:
  if t.val == 123:
    Materialize t in HashTable \bowtie(A.id=C.a id)
for t in B:
  if t.val == <param> + 1:
    Aggregate t in HashTable \Gamma(B.id)
for t in \Gamma(B.id):
 Materialize t in HashTable ⋈(B.id=C.b_id)
for t3 in C:
  for t2 in \bowtie (B.id=C.b_id):
    for t1 in ⋈(A.id=C.a id):
      emit(t1\bowtie t2\bowtie t3)
```

#### QUERY COMPILATION EVALUATION

Dual Socket Intel Xeon X5770 @ 2.93GHz TPC-H Queries

■ HyPer (LLVM) ■ HyPer (C++) ■ VectorWise ■ MonetDB ■???



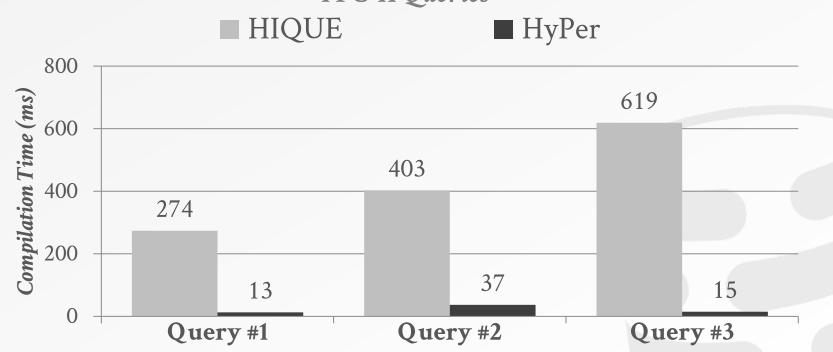


Source: Thomas Neumann

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### QUERY COMPILATION COST

HIQUE (-O2) vs. HyPer TPC-H Queries

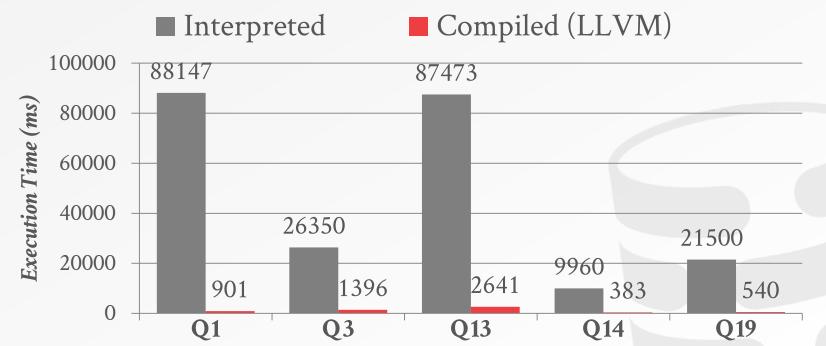




Source: Konstantinos Krikellas

## **NEXT-GEN PELOTON**

Dual Socket Intel Xeon E5-2630v4 @ 2.20GHz TPC-H 10 GB Database





Source: Prashanth Menon

## REAL-WORLD IMPLEMENTATIONS

IBM System R

Oracle

Microsoft Hekaton

Cloudera Impala

Actian Vector (formerly Vectorwise)

MemSQL

VitesseDB



### IBM SYSTEM R

A primitive form of code generation and query compilation was used by IBM in 1970s.

→ Compiled SQL statements into assembly code by selecting code templates for each operator.

Technique was abandoned when IBM built DB2:

- → High cost of external function calls
- → Poor portability
- → Software engineer complications



#### ORACLE

Convert PL/SQL stored procedures into Pro\*C code and then compiled into native C/C++ code.

They also put Oracle-specific operations **directly** in the SPARC chips as co-processors.

- → Memory Scans
- → Bit-pattern Dictionary Compression
- → Vectorized instructions designed for DBMSs
- → Security/encryption



#### MICROSOFT HEKATON

Can compile both procedures and SQL.

→ Non-Hekaton queries can access Hekaton tables through compiled inter-operators.

Generates C code from an imperative syntax tree, compiles it into DLL, and links at runtime.

Employs safety measures to prevent somebody from injecting malicious code in a query.

#### CLOUDERA IMPALA

LLVM JIT compilation for predicate evaluation and record parsing.

 $\rightarrow$  Not sure if they are also doing operator compilation.

Optimized record parsing is important for Impala because they need to handle multiple data formats stored on HDFS.

### **ACTIAN VECTOR**

Pre-compiles thousands of "primitives" that perform basic operations on typed data.

→ Example: Generate a vector of tuple ids by applying a less than operator on some column of a particular type.

The DBMS then executes a query plan that invokes these primitives at runtime.

→ Function calls are amortized over multiple tuples



#### **ACTIAN VECTOR**

```
size_t scan_lessthan_int32(int *res, int32_t *col, int32_t val) {
    size_t k = 0;
    for (size_t i = 0; i < n; i++)
        if (col[i] < val) res[k++] = i;
    return (k);
}</pre>
```

```
size_t scan_lessthan_double(int *res, int32_t *col, double val) {
    size_t k = 0;
    for (size_t i = 0; i < n; i++)
        if (col[i] < val) res[k++] = i;
    return (k);
}</pre>
```



# MEMSQL (PRE-2016)

Performs the same C/C++ code generation as HIQUE and then invokes gcc.

Converts all queries into a parameterized form and caches the compiled query plan.

SELECT \* FROM A WHERE A.id = 123



SELECT \* FROM A WHERE A.id = ?



SELECT \* FROM A WHERE A.id = 456





## MEMSQL (2016-PRESENT)

A query plan is converted into an imperative plan expressed in a high-level imperative DSL.

- → MemSQL Programming Language (MPL)
- $\rightarrow$  Think of this as a C++ dialect.

The DSL then gets converted into a second language of opcodes.

- → MemSQL Bit Code (MBC)
- $\rightarrow$  Think of this as JVM byte code.

Finally the DBMS compiles the opcodes into LLVM IR and then to native code.



#### **VITESSEDB**

Query accelerator for Postgres/Greenplum that uses LLVM + intra-query parallelism.

- → JIT predicates
- → Push-based processing model
- → Indirect calls become direct or inlined.
- → Leverages hardware for overflow detection.

Does not support all of Postgres' types and functionalities. All DML operations are still interpreted.



## PARTING THOUGHTS

Query compilation makes a difference but is non-trivial to implement.

The 2016 version of MemSQL is the best query compilation implementation out there. Hekaton is very good too.

Any new DBMS that wants to compete has to implement query compilation.



# **NEXT CLASS**

Vectorization

