

# Practical DB-OS Co-design with Privileged Kernel-Bypass Xinjing Zhou

with Viktor Leis, Xiangyao Yu, Michael Stonebraker

#### **DBMS on top of OS**

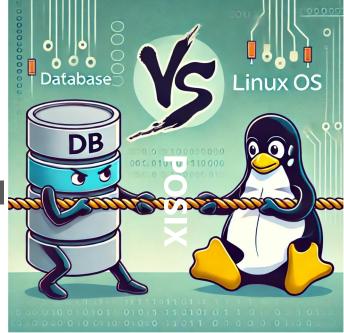
**DBMS** Process

General-purpose OS

Hardware

#### **DB-OS Interface Mismatch**

#### Performance Hardware Control



#### Security Resource Efficiency



# Are You Sure You Want to Use MMAP in Your Database Management System?



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AIO is a horrible ad-hoc design, with the main excuse being "other, less gifted people, made that design, and we are implementing it for compatibility because **database people - who seldom have any shred of taste - actually use it**".

- Linus Torvalds in 2016

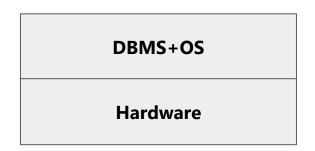
# **OS on top of DBMS**

- The DBOS-project
- Requires a revolution

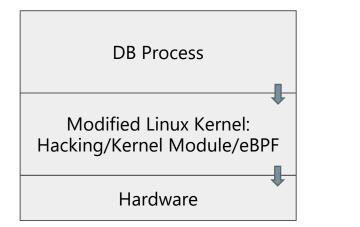
OS Services		
DBMS		
Hardware		

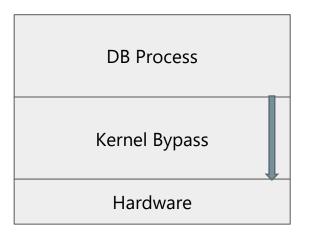
# A Middle-ground: Co-design

- Blurring the boundary of DB and OS
- Some pieces in the OS
- Focus of this talk



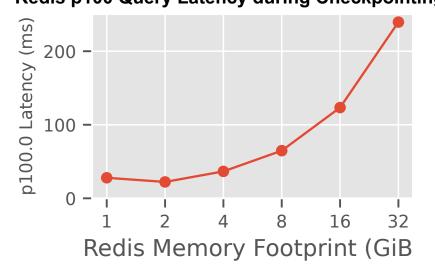
#### **Co-design Paradigms**





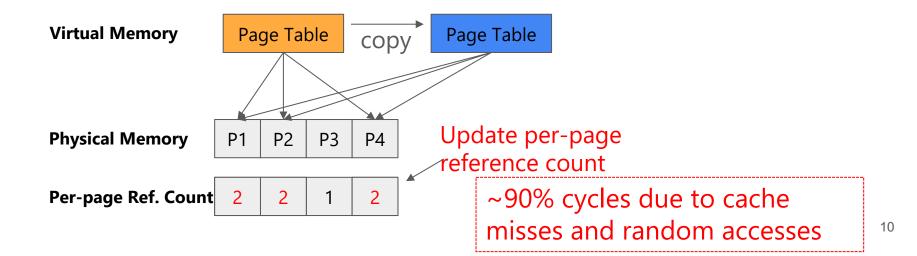
#### **Case Study: Virtual Memory Snapshotting**

- Redis uses fork to save process memory as checkpoints for persistence
- fork is **blocking** and requires threads to be paused to get a consistent
  snapshot
  Redis p100 Query Latency during Checkpointing

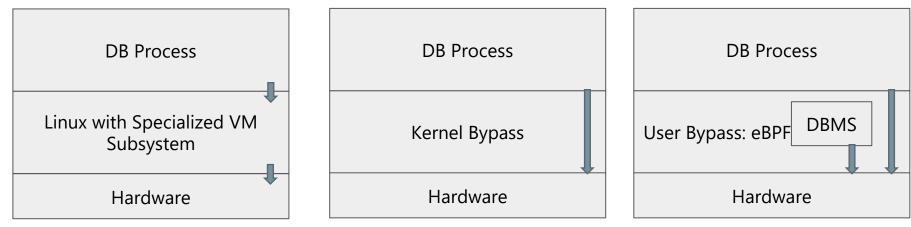


# fork Bottleneck Analysis

• Linux kernel maintains a per-page reference count for safe page reclamation – a fundamental design decision to support shared-memory, page cache ...



# **Co-design Paradigms for this Problem**



- Security/stability issue
  - CrowdStrike incident
- Fundamental design limitation

- Only works for networking and
  - storage

 Limited programmability **Privileged Kernel-Bypass:** complete freedom to specialize subsystems while minimizing impact on security, stability, and compatibility

# Specialize in an Unconstrained and Safe Place – Virtualized Environment

• There is a class of hypervisors[1] (Dune) that raises the privilege level of a

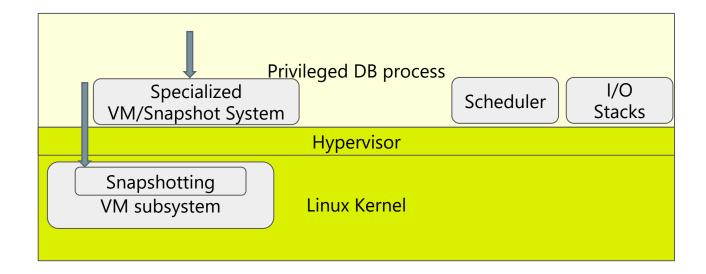
Linux process

- Runs in Guest Kernel Space with access to all privileged instructions: paging, interrupts, rings...
- O Preserves process abstraction to reuse host kernel features



[1] Belay, Adam, et al. "Dune: Safe user-level access to privileged {CPU} features." OSDI 12. 2012.

# Privileged Kernel-Bypass: Selectively Specialize Data-Intensive Subsystem



# **Privileged Kernel-Bypass vs. Kernel-Bypass for DBMS**

	Kernel-Bypass	Privileged Kernel-Bypass
DBMS runs in	User space	Guest Kernel Space
Specializes	Network/Storage	Virtual Memory/Scheduler/Interrupt /Network/Storage

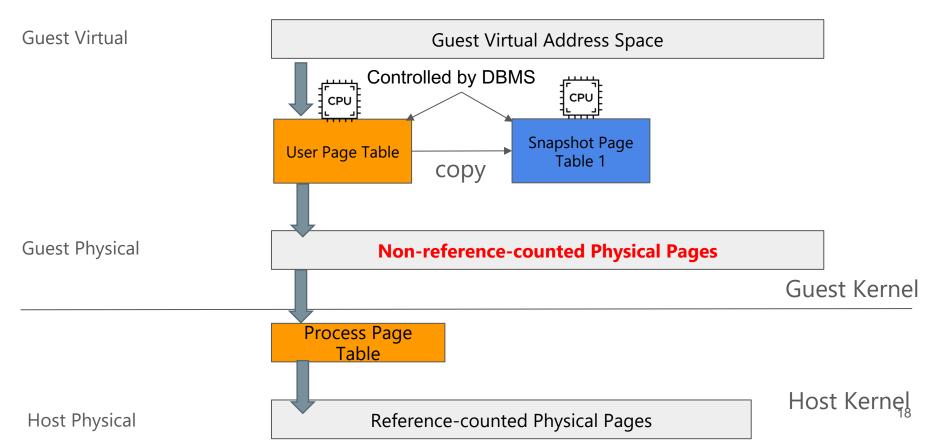
#### **Numerous Possibilities**

- Fast snapshotting. **←**
- A "perfect mmap" buffer manager ?
- Faster memory-rewiring for DBMS applications
- UDF sandboxing: UDF in guest userspace and DBMS in guest kernel space.
- Lightweight Preemptive Scheduler
- Faster memory allocation

# Attacking the fork Problem in Privileged DB process

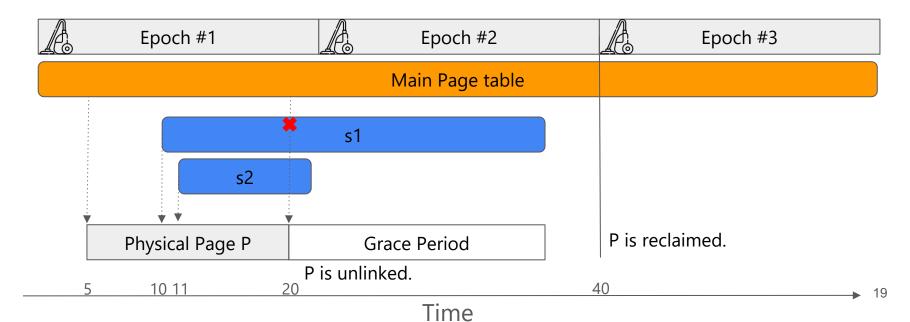
- Specialize an extremely simple VM/snapshotting system in the privileged DB process
- No reference counting for physical pages

#### **Specialized VM Subsystem for Fast Snapshotting**



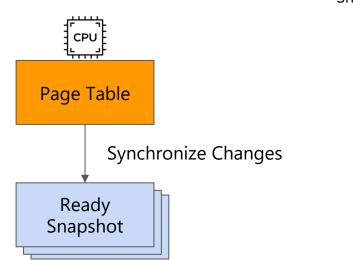
# Safely Reclaiming Physical Pages with Epochs

- Assumption: snapshot is only allowed to be created from main page table
- A page is reclaimed at epoch boundary when there is no references from page tables.



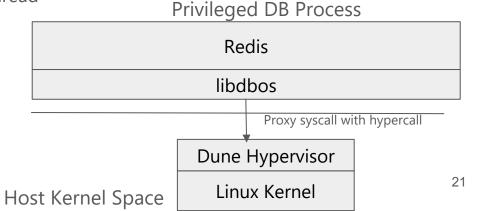
#### **Instant Snapshot Creation via Pre-creation**

- Asynchronously pre-create and maintain a set of ready-to-go snapshot page tables
- Completely hide the copy latency, making the snapshot creation appear instant



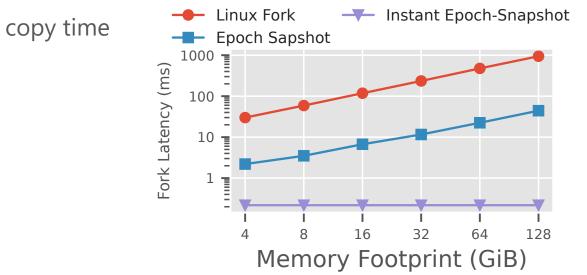
# Implementation

- The snapshot mechanism is implemented (~1K LOC) in a guest kernel called libdbos on top of Dune hypervisor
- Physical memory backing and system call proxy are done by the hypervisor
- Evaluated on Redis by replacing fork with this snapshot mechanism
  - O Checkpoint process runs in a separate thread

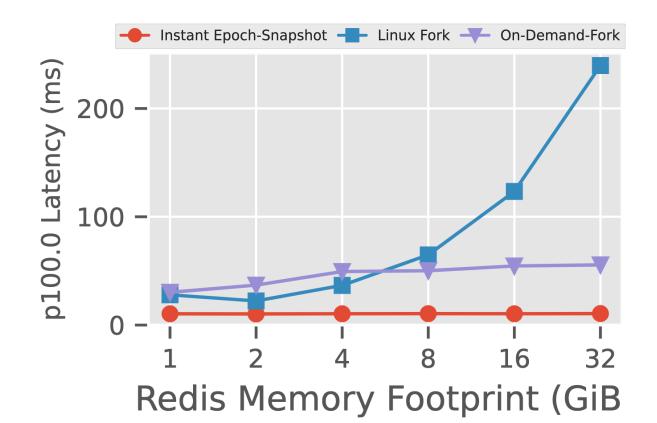


# Microbenchmark

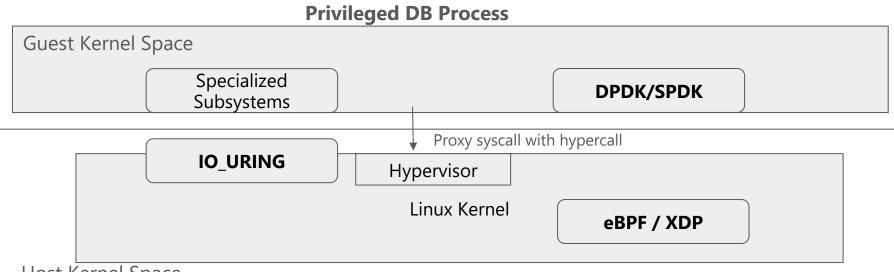
- ~20x reduction in snapshot latency
  - O Snapshot 128GB memory in 40ms without parallelization
- Async copy completely hides fork latency if snapshot frequency > page table



## Tail Latency of Redis set Query during Checkpoint



# **Orthogonal to Linux Bypass Mechanisms**



Host Kernel Space

# Conclusions

- With **privileged kernel-bypass**, we can address the mismatch problem while
  - minimizing impact on kernel security and stability
  - providing complete freedom to developers
  - preserving ecosystem
- DBMS deserves to be to privileged!
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