

Consistency in Motion Chris Douglas



A Familiar Problem

- Mixed workload
 - o Small updates
 - Big analytic queries
 - Serializability







Concrete Scenario

BEGIN;

UPDATE Inventory I SET price = '700.99' WHERE I.product_id = 1234567; BEGIN;

UPDATE Inventory I SET price = price * 1.02 WHERE I.supplier = Apple

END;

T1

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END;

T2





Storage Mar	nager
BEGIN;	BEGIN;
R ₁ (x); W ₁ (y);	R ₂ (x); R ₂ (y);
	 W ₂ (x); W ₂ (y);
END;	 END;
T1	

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T2



Storage Ma	nager
BEGIN;	BEGIN;
R ₁ (x ₀); W ₁ (y ₁);	$\begin{array}{l} R_2(x_0); \\ R_2(y_0); \\ \cdots \\ W_2(x_2); \\ W_2(y_2); \end{array}$
END;	 END;
T1	



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T2







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([」] °□°) [」]		1		
BEGIN;		BEGIN;		
R ₁ (x ₀); W ₁ (y ₁);	W ⁻¹ (y ₀) W ₁ (y ₁)	R ₂ (x ₀); R ₂ (y ₀);		
		 W ₂ (x ₂); W ₂ (y ₂);		
END;		 END;		
T1			T2	
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Can we do this in general?

- 1. Invertible writes
- **ℤ-sets**

- a. Is this possible?
- b. How do we track state?
- 2. Fix all the reads, cheaply Materialized view
 - a. Is this possible? maintenance
 - b. Track state and update *incrementally*?





Agenda

- Motivation for reordering
- Inverse of a write
 - ℤ-sets (Green, et al., 2009)
- Incremental *transaction* maintenance
 - IVM: Differential Dataflow, **DBSP** (
 Budiu, et al. 2022)
- Consistency in Motion: Reordering transactions
 - Dirty reads, aborts, etc.





Reordering Transactions in Flight





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\mathbb{Z} -sets

Simple: weights on tuples A \mathbb{Z} -set is a function $r: \tau \to \mathbb{Z}$

- τ the type of tuple
- finite support (finite rows)
 Sets, Bags, sets of updates
- Positive weight: row(s) added
- Negative weight: row(s) deleted
- Zero: row not present





\mathbb{Z} -sets

"Indifferent to ordering"

 $(\mathbb{Z}, +, 0)$ is a commutative group + is associative, commutative 0 an identity element inverse: $\forall e \in \mathbb{Z}, \exists e^{-1} : e + e^{-1} = 0$





\mathbb{Z} -Relations

- Every table has a (hidden) "weight" column
- Duplicates handled via the weight column
- Aggregates/outputs handled in the obvious way
 - Well-worn territory



Write and Write⁻¹ in Z-sets

- Write(t_{old}, t_{new}):
 - decrement(t_{old})
 - increment(t_{new})
- Write⁻¹(t_{old}, t_{new}):
 - decrement(t_{new})
 - \circ increment(t_{old})

R			
A	В	Weight	
40	10	1	
50	20	1	
20	10	2	

ΔR			
Α	В	Weight	
50	20	-1	
50	30	1	

+

	R			
	Α	В	Weight	
_	40	10	1	
_	50	30	1	
	20	10	2	



Write and Write⁻¹ in Z-sets

- Write(t_{old}, t_{new}):
 - decrement(t_{old})
 - increment(t_{new})
- Write⁻¹(t_{old}, t_{new}):
 - decrement(t_{new})
 - o increment(t_{old})



- No blind writes
- Extra metadata





Read in Z-sets

- Read(t):
 - \circ {t₁, ... t_n} if weight(t) = n > 0
 - o null if weight(t) <= 0</pre>







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DBSP

- Succinct (4 operator) streaming language
- Inputs *and* outputs are deltas (composable)
- Algorithm to convert **arbitrary** DBSP programs (query plans) to **incremental** DBSP programs
- Works over any commutative group (Z-sets)





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Which inputs will produce a serializable execution of $Q_{T_2}^{\Delta}$?



 Q_{T_2}



DBSP Capabilities

- Streaming view maintenance system
 - Relational ($\sigma, \pi, \bowtie, \cup, -$)

 - Aggregation
 - Streaming joins, window aggregates
 - Recursion ([non-]monotone, graph)
 - Stratified negation







Example: DBSP + Writes

- T_1 : SELECT * FROM S INNER JOIN R WHERE A >= 30;
- T_2 : UPDATE Table SET B = 10 WHERE A = 50;
- Assume T₁ ran before T₂; neither has committed



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Skepticism

- Delete anomalies
 - T_1 , T_2 read the same snapshot, delete the same record
- Bookkeeping overheads
 - No blind writes
 - T_1 , T_2 starting from different snapshots
- DBSP compilation is *expensive*
- Only beneficial if it improves goodput/makespan
 - More work per query, need to make that up
- Too complex in practice?
- Not the target for DBSP. Other tools?



Wild Optimism

• Cost-aware reordering

- If an update causes a large ΔT_2 for $Q_{T_2}^{\Delta}$, reject it
- Queries with **deadlines** can become increasingly restrictive
- Speculation for distributed concurrency control
 - Local sequencer speculatively orders transactions
 - Repair batch with transactions from remote replicas
- Undo dependencies instead of waiting
 - Mispredictions can be "fixed"
 - Speculatively make dep. durable, then undo + commit
- **Deferred commit** of transactions that violate constraints
 - Outcome-oriented schedule optimization
 - Reorder transactions ahead until integrity constraint holds



Related work: LogicBlox

- LogiQL (Datalog extension)
- Worst-case optimal join
 - Leapfrog Trie Join
- Incremental maintenance
- Full serializability
- Veldhuizen, Todd L. "Incremental maintenance for leapfrog triejoin." arXiv preprint arXiv:1303.5313 (2013).
- Veldhuizen, Todd L. "Transaction repair: Full serializability without locks." arXiv preprint arXiv:1403.5645 (2014).





Related work: Transaction Repair

 Re-execute only conflicting subsets of txn



- Dashti, Mohammad, Sachin Basil John, Amir Shaikhha, and Christoph Koch. "Transaction repair for multi-version concurrency control." In Proceedings of the 2017 ACM International Conference on Management of Data, pp. 235-250. 2017.
- Burke, Matthew, Florian Suri-Payer, Jeffrey Helt, Lorenzo Alvisi, and Natacha Crooks. "Morty: Scaling Concurrency Control with Re-Execution." In Proceedings of the Eighteenth European Conference on Computer Systems, pp. 687-702. 2023.
- Dong, Zhiyuan, Zhaoguo Wang, Xiaodong Zhang, Xian Xu, Changgeng Zhao, Haibo Chen, Aurojit Panda, and Jinyang Li. "Fine-Grained Re-Execution for Efficient Batched Commit of Distributed Transactions." Proceedings of the VLDB Endowment 16, no. 8 (2023): 1930-1943.







Questions?

- Transaction reordering by incremental maintenance
 - Related work?
 - Possibly relevant workloads?
 - Confounding problems?

chris_douglas@berkeley.edu

Thank you! Mihai Budiu, Val Tannen, Tiemo Bang, Conor Power, Natacha Crooks, Joe Hellerstein



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References

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- Green, Todd J., Zachary G. Ives, and Val Tannen. "Reconcilable differences." In *Proceedings of the 12th International Conference on Database Theory*, pp. 212-224. 2009.
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$DBSP \subseteq Differential Dataflow$

DBSP (so far)

- Synchronous
 - Unique predecessor
- Choose system/event time
 - other is "regular data"
- Maintains up-to-date state

Differential Dataflow

- Partial order
 - Captures causality
 - Out-of-order
 - Patch the present with past events
- Complex state
 - Möbius inversion
 - see: "Foundations of Differential Dataflow"

