DSTT Card Introduction









- ♦ DS original cartridge size, Slot1 interface.
- ◇ Plug 'n Play, easy to use, just Drag 'n Drop file from PC to flash memory card.
- ♦ No FlashMe, built-in NoPass, and the GBA cards in slot2 can be started directly.
- ♦ Supports CleanROM, No covert.
- \diamondsuit 100% SDHC TF and standard TF compatibility up to 32Gbits flash memory card.
- ♦ High speed SDHC. Supports any TF card speed with no lag in game,
- ♦ Save directly to TF card, not to onboard chip, Never lose your saves.
- ♦ Automatically detect and generate save type.
- ♦ Supports Moonshell and homebrew. DLDI auto-patching.
- ♦ Supports FAT/FAT32, works on any OS.
- Supports Action Replay cheat and edit the code base.
- ♦ Built-in energy-saving design.
- ♦ User friendly skinnable interface. Touchscreen or button operation. Supports Skin DIY.
- ♦ Supports the "Four button" SOFT RESET.
- ♦ Supports the WiFi game, DS Rumble Pak, DS Browser.
- Supports Download play.
- ♦ Supports 4-scale-lightness adjustment (DS Lite only).
- ♦ Free SDHC high-speed reader.

1、Menu System

Connect the TF card to PC with the card reader, then, go to the "/SYSTEM" directory on the disk.

A-Coping the menu kernel: Copy the "TTMENU.DAT" at the directory of the simplified game kernel/ traditional game kernel to the root directory of TF card. B- Loading the media kernel: Copy the "moonshl" folder and the "MSHL.NDS" file at the "moonshell" directory to the root directory of TF card;

C- Load the DIY interface: Copy all the folders "TTMenu" to the root directory of the TF card.

2. Unload TF Card

After finishing ROM added, then right click the removable disk icon on the right down corner of the screen; Draw out the TF card from card reader/writer.

3 Main Menu Operation

Connect the TF card to DS Slot-1 with the DSTT, turn on the power, the GUI will display in a few seconds. You can select ROMs or Media to run by the navigating keys or touch screen, press "A" button to enter the corresponding functions.

4. Game Menu Operation

Choose the 'Rom' to enter Game GUI; Press 'Four Buttons' to go back to main menu.

While the "Soft Reset" function is on, pressing "L+R+A+B+X+Y" can go back to the game's main menu, Please do not do this while saving, as it will lead to malfunction, It is recommended to go back to main menu before you function the "Soft Reset".

If the error occurs on running games, please try to turn off the "Soft Reset". Press 'A' button or touch screen to enter the corresponding functions or run the game, press "B" button to go back $_{\circ}$

5 Running Game

- Choose the game you like in the game menu; Press 'A' button or touch screen to run.
- It will create the new archive if it is the first running. You can check the modified time of the archive, as it will be updated automatically while running the game.
- The file name of the archive is the same with the games, the extension is .SAV, can be backup or restored from PC at anytime.