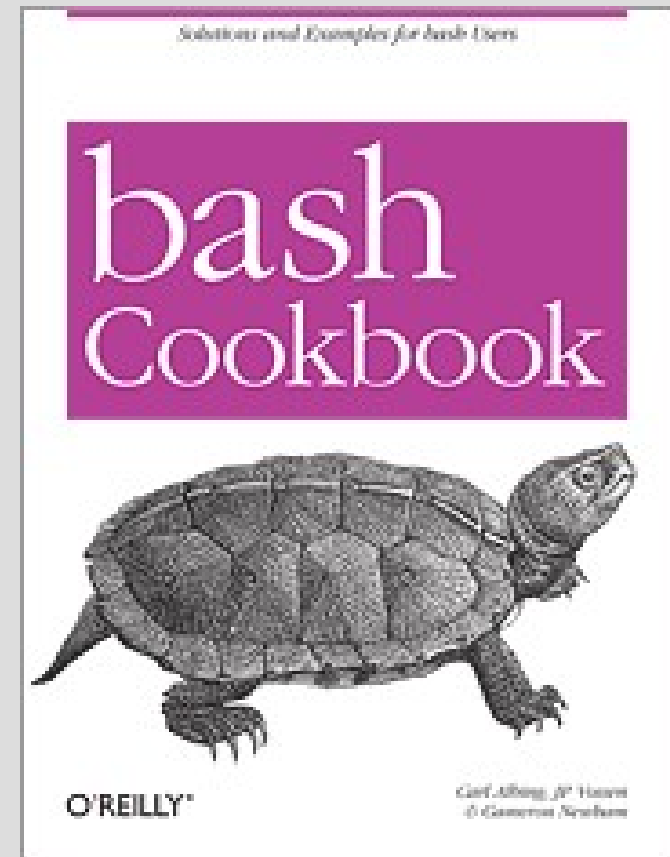


# bash vs. dash

PLUG West  
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PLUG North  
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JP Vossen  
[bashcookbook.com](http://bashcookbook.com)



# STOLEN!!!

- Note: I stole a lot of this material from Carl Albing's "bash vs. dash" presentation at Ubuntu Line 2007!
- Original at: <http://tinyurl.com/3mv8gy>

# bash vs. dash

- Huh?
- bash != Bourne != dash != ...  
[http://en.wikipedia.org/wiki/Comparison\\_of\\_computer\\_shells](http://en.wikipedia.org/wiki/Comparison_of_computer_shells)  
<http://en.wikipedia.org/wiki/Bash>  
[http://en.wikipedia.org/wiki/Bourne\\_shell](http://en.wikipedia.org/wiki/Bourne_shell)  
[http://en.wikipedia.org/wiki/Debian\\_Almquist\\_shell](http://en.wikipedia.org/wiki/Debian_Almquist_shell)
- Why dash?
- The importance of */bin/sh*

# bash vs. dash

- Syntax similarities
  - Syntax differences
  - Different uses
  - Portability?
- 
- `/bin/sh` --> dash, default user shell still bash
    - Ubuntu 6.10 or newer
      - <https://wiki.ubuntu.com/DashAsBinSh>
    - Debian Lenny or newer (proposed)
      - <http://release.debian.org/lenny-goals.txt>

# bash vs dash

- bash
  - heavily interactive
  - feature rich
  - larger “footprint”
- dash
  - non-interactive
  - smaller “footprint”

# Works in both

## Grouping and subshells

```
echo $(ls)
```

```
( ls ; pwd ) | while read a b ; do echo $a ; done
```

```
{ ls ; pwd ; } | while read a b ; do echo $a ; done
```

# Works in both

## Arithmetic operator

Must use  $\$var$  in dash, but can omit the  $\$$  in bash unless referring to a positional parameter (e.g.,  $\$2$ )

```
Y=$((X+3))
```

```
Y=$(( $X + 3 ))
```

# Works in both

## Standard *for* loops

```
for i in 1 2 3 4 ; do echo $i ; done
```

```
for i in * ; do echo $i ; done
```

```
for i ; do echo $i ; done
```



# Works in both

## Standard *while* loops

```
while read a b ; do echo $a ; done
```

```
until read a b ; do echo $a ; done
```

# Works in both

## Standard *if/then/else* statements

```
if ls ; then pwd; else cd /tmp; fi
```

```
if ls  
then  
    pwd  
elif cd /tmp  
then  
    echo ok  
else  
    echo no  
fi
```

# Works in both

## Standard *case* statements

```
case $X in
```

```
  a) echo A ;;
```

```
  b) echo B ;;
```

```
  ?) echo other ;;
```

```
  *) echo default;;
```

```
esac
```

# Works in both

## Standard function definitions

Without *function* keyword !

# dash

foo ()

foo()

# bash

foo ()

foo()

function foo

function foo ()

# Not available in dash

Conditional `[[` operator (shell glob on RHS)

only the single `[`

Double `==` equality test

only the single `=` allowed (POSIX)

**# bash only**

```
[[ $X == *.jpg ]] && echo "$X is a JPEG"
```

# Not available in dash

Numeric C-like *for* loop

But you can use *while* instead

```
for ((i=0; i<3; i++)); do ... ; done
```

```
i=0
```

```
while ($i < 3)
```

```
do
```

```
...
```

```
((i++))
```

```
done
```

# Not available in dash

- dash avoids interactivity
  - tab completion!!!
  - history, edits!!!
  - menu builder select statement
  - 'help'

# I/O redirection in dash

What works:

```
$ trash d.d
```

```
errmsg
```

```
$ trash d.d >/dev/null
```

```
errmsg
```

```
$ trash d.d 2>/dev/null
```

```
$ trash d.d >/dev/null 2>&1
```

```
$
```



# I/O redirection in dash

What doesn't: redirecting both at once

# only in bash syntax:

```
$ trash d.d >&/dev/null
```

dash: Syntax error: Bad fd number

# dash interprets the '&' as a background cmd

```
$ trash d.d &>/dev/null
```

err

```
[1] + Done
```

```
trash d.d
```

```
$
```

# Close but not quite

## Startup

bash:

uses `$BASH_ENV` when invoked (non-interactively)

`BASH_ENV=$HOME/.alt_startrc`

uses `$ENV` when invoked (interactively) as sh or in  
POSIX mode

dash:

uses `$ENV`

`ENV=$HOME/.dashrc`

# Spot the problems?

```
#!/bin/bash -
# initialize databases from a standard file
# creating databases as needed.
DBLIST=$(mysql -e "SHOW DATABASES;" | tail +2)
select DB in $DBLIST "new..."
do
  if [[ $DB == "new..." ]]
  then
    printf "%b" "name for new db: "
    read DB rest
    echo creating new database $DB
    mysql -e "CREATE DATABASE IF NOT EXISTS $DB;"
  fi
  if [ "$DB" ]
  then
    echo Initializing database: $DB
    mysql $DB < ourInit.sql
  fi
  ((cnt++))
done
echo $cnt db initialized
```

# Spot the problems?

```
#!/bin/bash -
# initialize databases from a standard file
# creating databases as needed.
DBLIST=$(mysql -e "SHOW DATABASES;" | tail +2)
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    echo creating new database $DB
    mysql -e "CREATE DATABASE IF NOT EXISTS $DB;"
  fi
  if [ "$DB" ]
  then
    echo Initializing database: $DB
    mysql $DB < ourInit.sql
  fi
  $((cnt++))
done
echo $cnt db initialized
```

# checkbashisms?

- Now you tell us?!?
- *aptitude install devscripts*
- "Scripts to make the life of a Debian Package maintainer easier"
  - "checkbashisms: check whether a /bin/sh script contains any common bash-specific constructs"

# checkbashisms!

**\$ checkbashisms bashisms.sh**

possible bashism in bashisms.sh line 5 ('select' is not POSIX):

```
select DB in $DBLIST "new..."
```

possible bashism in bashisms.sh line 7 (alternative test command ([[ foo ]] should be [ foo ])):

```
if [[ $DB == "new..." ]]
```

possible bashism in bashisms.sh line 7 (should be 'b = a'):

```
if [[ $DB == "new..." ]]
```

possible bashism in bashisms.sh line 19 ('((' should be '\$(('):

```
((cnt++))
```

# Simple debugging works!

- *dash -n*
  - Like *bash -n* or *perl -c*, check basic syntax, but don't run
- *set -x*
  - debugging; show the final parsed command
- *set -v*
  - verbose; show the raw unparsed command

# Summary

- bash and dash share a lot
  - basic function the same
  - basic syntax the same
  - simple debugging the same
- Dash excludes interactive features
- You can write portable scripts - carefully
  - avoid the exotic
  - do it in steps
  - when in doubt, try it out
  - use the *checkbashisms* script



# Questions?

- Thanks to Carl for the original idea and material I stole...
- [jp@jpsdomain.org](mailto:jp@jpsdomain.org)
- I'm on the PLUG list
- <http://bashcookbook.com/>
- <http://examples.oreilly.com/bashckbk/>

