

Conjugate Gradient Method

- direct and indirect methods
- positive definite linear systems
- Krylov sequence
- spectral analysis of Krylov sequence
- preconditioning

Three classes of methods for linear equations

methods to solve linear system $Ax = b$, $A \in \mathbf{R}^{n \times n}$

- **dense direct** (factor-solve methods)
 - runtime depends only on size; independent of data, structure, or sparsity
 - work well for n up to a few thousand
- **sparse direct** (factor-solve methods)
 - runtime depends on size, sparsity pattern; (almost) independent of data
 - can work well for n up to 10^4 or 10^5 (or more)
 - requires good heuristic for ordering

- **indirect** (iterative methods)
 - runtime depends on data, size, sparsity, required accuracy
 - requires tuning, preconditioning, . . .
 - good choice in many cases; only choice for $n = 10^6$ or larger

Symmetric positive definite linear systems

SPD system of equations

$$Ax = b, \quad A \in \mathbf{R}^{n \times n}, \quad A = A^T \succ 0$$

examples

- Newton/interior-point search direction: $\nabla^2 \phi(x) \Delta x = -\nabla \phi(x)$
- least-squares normal equations: $(A^T A)x = A^T b$
- regularized least-squares: $(A^T A + \mu I)x = A^T b$
- minimization of convex quadratic function $(1/2)x^T Ax - b^T x$
- solving (discretized) elliptic PDE (*e.g.*, Poisson equation)

- analysis of resistor circuit: $Gv = i$
 - v is node voltage (vector), i is (given) source current
 - G is circuit conductance matrix

$$G_{ij} = \begin{cases} \text{total conductance incident on node } i & i = j \\ -(\text{conductance between nodes } i \text{ and } j) & i \neq j \end{cases}$$

CG overview

- proposed by Hestenes and Stiefel in 1952 (as direct method)
- solves SPD system $Ax = b$
 - in theory (*i.e.*, exact arithmetic) in n iterations
 - each iteration requires a few inner products in \mathbf{R}^n , and one matrix-vector multiply $z \rightarrow Az$
- for A dense, matrix-vector multiply $z \rightarrow Az$ costs n^2 , so total cost is n^3 , same as direct methods
- get advantage over dense if matrix-vector multiply is cheaper than n^2
- with roundoff error, CG can work poorly (or not at all)
- but for some A (and b), can get good approximate solution in $\ll n$ iterations

Solution and error

- $x^* = A^{-1}b$ is solution
- x^* minimizes (convex function) $f(x) = (1/2)x^T Ax - b^T x$
- $\nabla f(x) = Ax - b$ is gradient of f
- with $f^* = f(x^*)$, we have

$$\begin{aligned} f(x) - f^* &= (1/2)x^T Ax - b^T x - (1/2)x^{*T} Ax^* + b^T x^* \\ &= (1/2)(x - x^*)^T A(x - x^*) \\ &= (1/2)\|x - x^*\|_A^2 \end{aligned}$$

i.e., $f(x) - f^*$ is half of squared A -norm of error $x - x^*$

- a relative measure (comparing x to 0):

$$\tau = \frac{f(x) - f^*}{f(0) - f^*} = \frac{\|x - x^*\|_A^2}{\|x^*\|_A^2}$$

(fraction of maximum possible reduction in f , compared to $x = 0$)

Residual

- $r = b - Ax$ is called the **residual** at x
- $r = -\nabla f(x) = A(x^* - x)$
- in terms of r , we have

$$\begin{aligned} f(x) - f^* &= (1/2)(x - x^*)^T A(x - x^*) \\ &= (1/2)r^T A^{-1}r \\ &= (1/2)\|r\|_{A^{-1}}^2 \end{aligned}$$

- a commonly used measure of relative accuracy: $\eta = \|r\|/\|b\|$
- $\tau \leq \kappa(A)\eta^2$ (η is easily computable from x ; τ is not)

Krylov subspace

(a.k.a. controllability subspace)

$$\begin{aligned}\mathcal{K}_k &= \text{span}\{b, Ab, \dots, A^{k-1}b\} \\ &= \{p(A)b \mid p \text{ polynomial, } \deg p < k\}\end{aligned}$$

we define the *Krylov sequence* $x^{(1)}, x^{(2)}, \dots$ as

$$x^{(k)} = \underset{x \in \mathcal{K}_k}{\text{argmin}} f(x) = \underset{x \in \mathcal{K}_k}{\text{argmin}} \|x - x^*\|_A^2$$

the CG algorithm (among others) generates the Krylov sequence

Properties of Krylov sequence

- $f(x^{(k+1)}) \leq f(x^{(k)})$ (but $\|r\|$ can increase)
- $x^{(n)} = x^*$ (i.e., $x^* \in \mathcal{K}_n$ even when $\mathcal{K}_n \neq \mathbf{R}^n$)
- $x^{(k)} = p_k(A)b$, where p_k is a polynomial with $\deg p_k < k$
- less obvious: there is a *two-term recurrence*

$$x^{(k+1)} = x^{(k)} + \alpha_k r^{(k)} + \beta_k (x^{(k)} - x^{(k-1)})$$

for some α_k, β_k (basis of CG algorithm)

Cayley-Hamilton theorem

characteristic polynomial of A :

$$\chi(s) = \det(sI - A) = s^n + \alpha_1 s^{n-1} + \cdots + \alpha_n$$

by Cayley-Hamilton theorem

$$\chi(A) = A^n + \alpha_1 A^{n-1} + \cdots + \alpha_n I = 0$$

and so

$$A^{-1} = -(1/\alpha_n)A^{n-1} - (\alpha_1/\alpha_n)A^{n-2} - \cdots - (\alpha_{n-1}/\alpha_n)I$$

in particular, we see that $x^* = A^{-1}b \in \mathcal{K}_n$

Spectral analysis of Krylov sequence

- $A = Q\Lambda Q^T$, Q orthogonal, $\Lambda = \mathbf{diag}(\lambda_1, \dots, \lambda_n)$
- define $y = Q^T x$, $\bar{b} = Q^T b$, $y^* = Q^T x^*$
- in terms of y , we have

$$\begin{aligned} f(x) = \bar{f}(y) &= (1/2)x^T Q\Lambda Q^T x - b^T Q Q^T x \\ &= (1/2)y^T \Lambda y - \bar{b}^T y \\ &= \sum_{i=1}^n ((1/2)\lambda_i y_i^2 - \bar{b}_i y_i) \end{aligned}$$

$$\text{so } y_i^* = \bar{b}_i / \lambda_i, f^* = -(1/2) \sum_{i=1}^n \bar{b}_i^2 / \lambda_i$$

Krylov sequence in terms of y

$$y^{(k)} = \operatorname{argmin}_{y \in \bar{\mathcal{K}}_k} \bar{f}(y), \quad \bar{\mathcal{K}}_k = \operatorname{span}\{\bar{b}, \Lambda \bar{b}, \dots, \Lambda^{k-1} \bar{b}\}$$

$$y_i^{(k)} = p_k(\lambda_i) \bar{b}_i, \quad \deg p_k < k$$

$$p_k = \operatorname{argmin}_{\deg p < k} \sum_{i=1}^n \bar{b}_i^2 \left((1/2) \lambda_i p(\lambda_i)^2 - p(\lambda_i) \right)$$

$$\begin{aligned}
f(x^{(k)}) - f^* &= \bar{f}(y^{(k)}) - f^* \\
&= \min_{\deg p < k} (1/2) \sum_{i=1}^n \bar{b}_i^2 \frac{(\lambda_i p(\lambda_i) - 1)^2}{\lambda_i} \\
&= \min_{\deg p < k} (1/2) \sum_{i=1}^n \bar{y}_i^{*2} \lambda_i (\lambda_i p(\lambda_i) - 1)^2 \\
&= \min_{\deg q \leq k, q(0)=1} (1/2) \sum_{i=1}^n \bar{y}_i^{*2} \lambda_i q(\lambda_i)^2 \\
&= \min_{\deg q \leq k, q(0)=1} (1/2) \sum_{i=1}^n \bar{b}_i^2 \frac{q(\lambda_i)^2}{\lambda_i}
\end{aligned}$$

$$\begin{aligned} \tau_k &= \frac{\min_{\deg q \leq k, q(0)=1} \sum_{i=1}^n \bar{y}_i^{*2} \lambda_i q(\lambda_i)^2}{\sum_{i=1}^n \bar{y}_i^{*2} \lambda_i} \\ &\leq \min_{\deg q \leq k, q(0)=1} \left(\max_{i=1, \dots, n} q(\lambda_i)^2 \right) \end{aligned}$$

- if there is a polynomial q of degree k , with $q(0) = 1$, that is small on the spectrum of A , then $f(x^{(k)}) - f^*$ is small
- if eigenvalues are clustered in k groups, then $y^{(k)}$ is a good approximate solution
- if solution x^* is approximately a linear combination of k eigenvectors of A , then $y^{(k)}$ is a good approximate solution

A bound on convergence rate

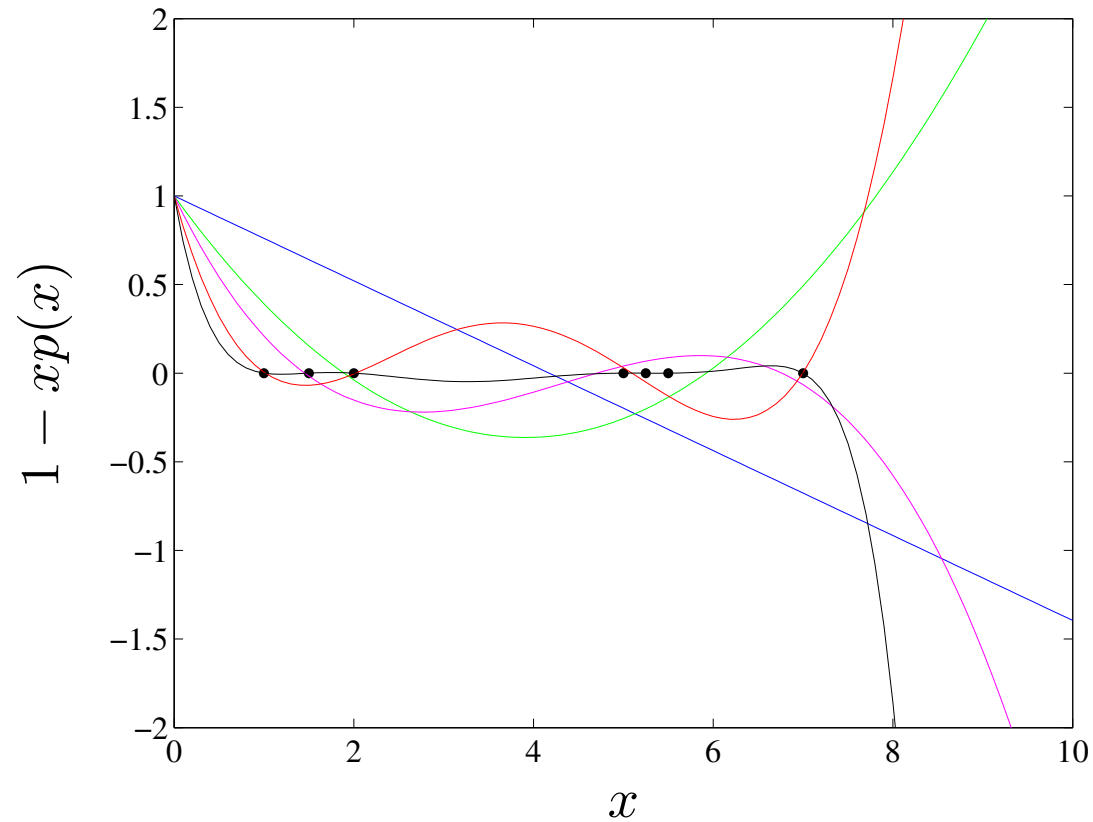
- taking q as Chebyshev polynomial of degree k , that is small on interval $[\lambda_{\min}, \lambda_{\max}]$, we get

$$\tau_k \leq \left(\frac{\sqrt{\kappa} - 1}{\sqrt{\kappa} + 1} \right)^k, \quad \kappa = \lambda_{\max} / \lambda_{\min}$$

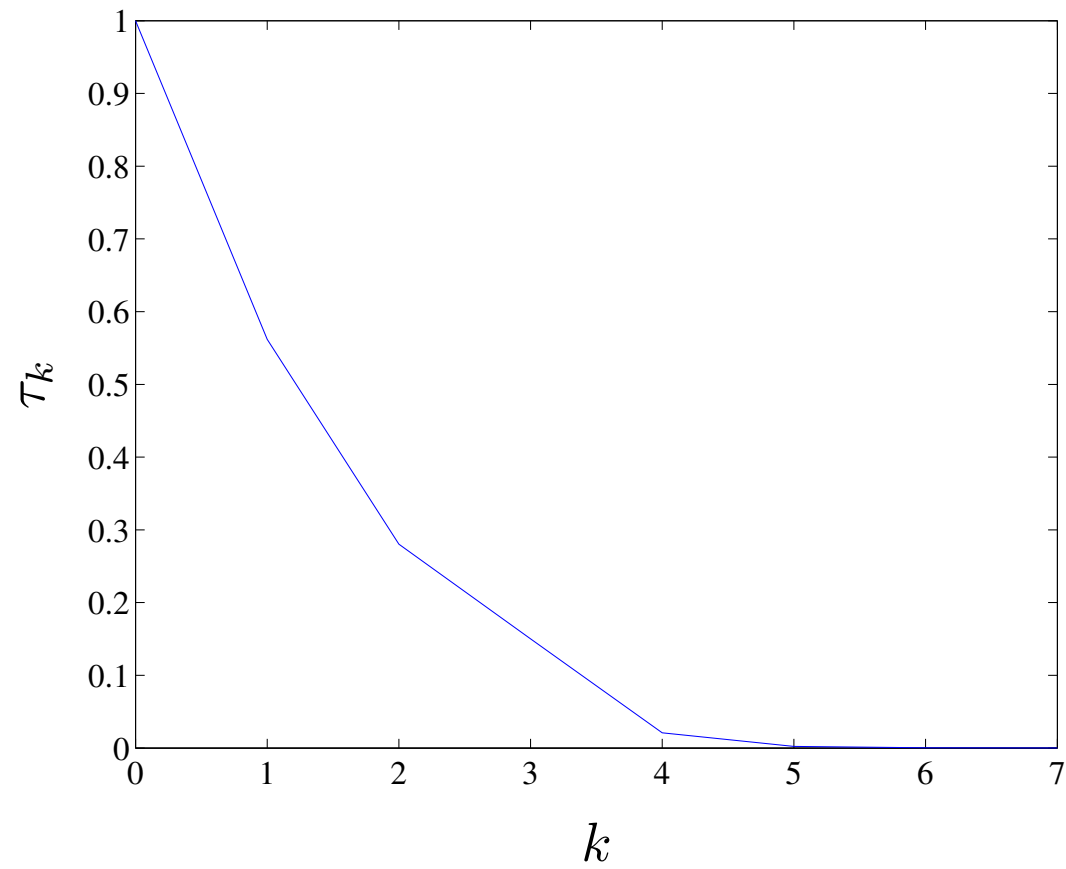
- convergence can be much faster than this, if spectrum of A is spread but clustered

Small example

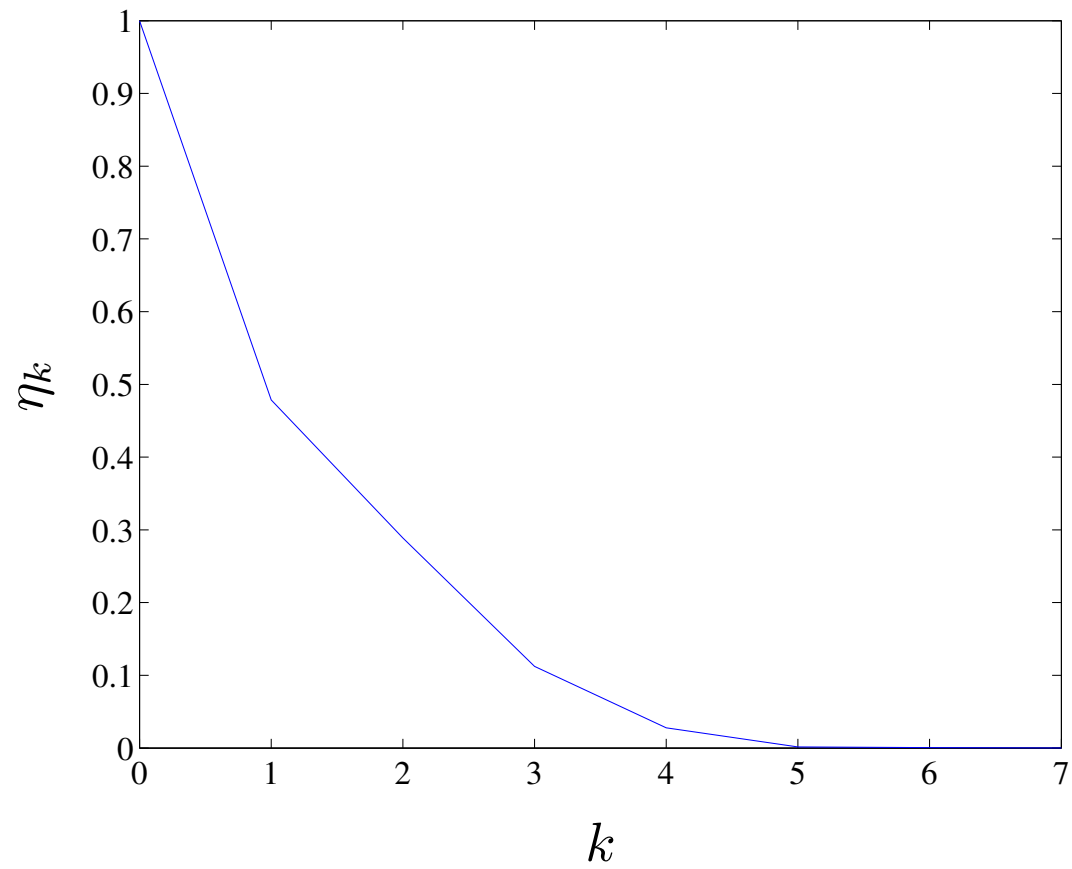
$A \in \mathbf{R}^{7 \times 7}$, spectrum shown as filled circles; $p_1, p_2, p_3, p_4,$ and p_7 shown



Convergence



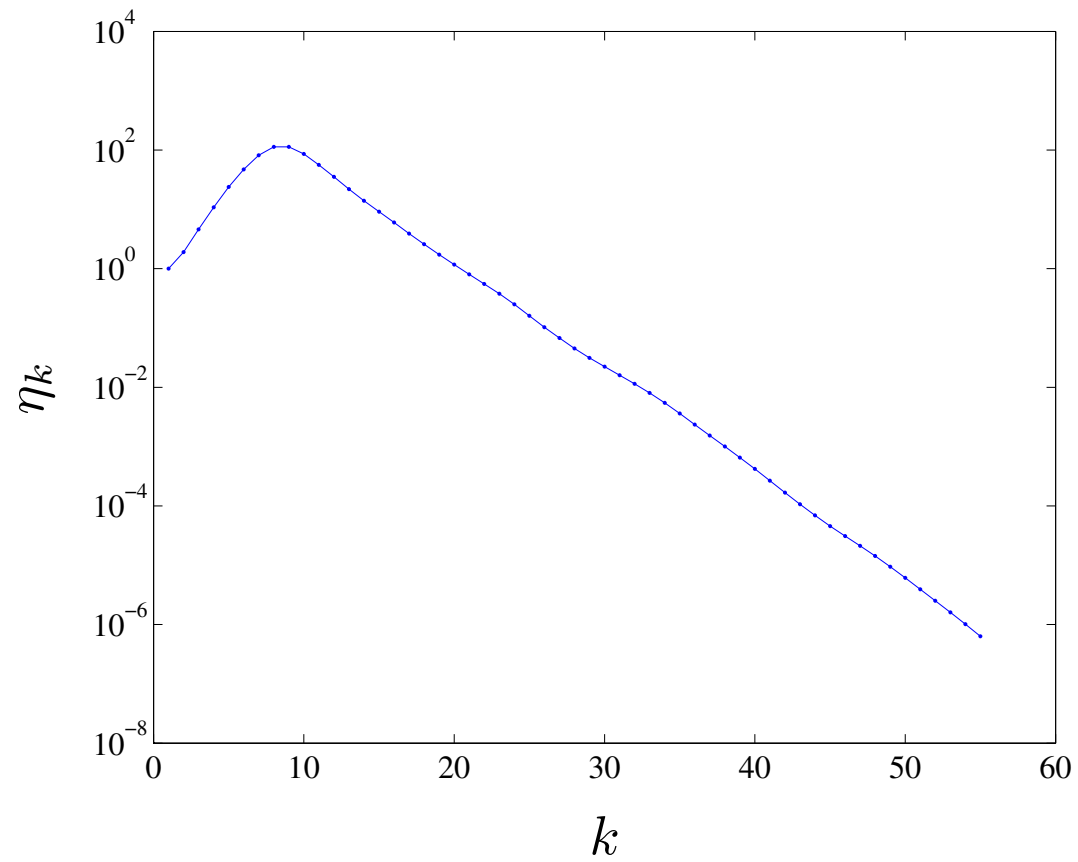
Residual convergence



Larger example

- solve $Gv = i$, resistor network with 10^5 nodes
- average node degree 10; around 10^6 nonzeros in G
- random topology with one grounded node
- nonzero branch conductances uniform on $[0, 1]$
- external current i uniform on $[0, 1]$
- sparse Cholesky factorization of G requires too much memory

Residual convergence



CG algorithm

(follows C. T. Kelley)

$$x := 0, \quad r := b, \quad \rho_0 := \|r\|^2$$

for $k = 1, \dots, N_{\max}$

 quit if $\sqrt{\rho_{k-1}} \leq \epsilon \|b\|$

 if $k = 1$ then $p := r$; else $p := r + (\rho_{k-1}/\rho_{k-2})p$

$w := Ap$

$\alpha := \rho_{k-1}/p^T w$

$x := x + \alpha p$

$r := r - \alpha w$

$\rho_k := \|r\|^2$

Efficient matrix-vector multiply

- sparse A
- structured (*e.g.*, sparse) plus low rank
- products of easy-to-multiply matrices
- fast transforms (FFT, wavelet, . . .)
- inverses of lower/upper triangular (by forward/backward substitution)
- fast Gauss transform, for $A_{ij} = \exp(-\|v_i - v_j\|^2/\sigma^2)$ (via multipole)

Shifting

- suppose we have guess \hat{x} of solution x^*
- we can solve $Az = b - A\hat{x}$ using CG, then get $x^* = \hat{x} + z$
- in this case $x^{(k)} = \hat{x} + z^{(k)} = \operatorname{argmin}_{x \in \hat{x} + \mathcal{K}_k} f(x)$
($\hat{x} + \mathcal{K}_k$ is called *shifted Krylov subspace*)
- same as initializing CG alg with $x := \hat{x}$, $r := b - Ax$
- good for 'warm start', *i.e.*, solving $Ax = b$ starting from a good initial guess (*e.g.*, the solution of another system $\tilde{A}x = \tilde{b}$, with $A \approx \tilde{A}$, $b \approx \tilde{b}$)

Preconditioned conjugate gradient algorithm

- idea: apply CG after linear change of coordinates $x = Ty$, $\det T \neq 0$
- use CG to solve $T^T A T y = T^T b$; then set $x^* = T^{-1} y^*$
- T or $M = T T^T$ is called *preconditioner*
- in naive implementation, each iteration requires multiplies by T and T^T (and A); also need to compute $x^* = T^{-1} y^*$ at end
- can re-arrange computation so each iteration requires one multiply by M (and A), and no final solve $x^* = T^{-1} y^*$
- called *preconditioned conjugate gradient* (PCG) algorithm

Choice of preconditioner

- if spectrum of $T^T AT$ (which is the same as the spectrum of MA) is clustered, PCG converges fast
- extreme case: $M = A^{-1}$
- trade-off between enhanced convergence, and extra cost of multiplication by M at each step
- goal is to find M that is cheap to multiply, and approximate inverse of A (or at least has a more clustered spectrum than A)

Some generic preconditioners

- diagonal: $M = \mathbf{diag}(1/A_{11}, \dots, 1/A_{nn})$
- incomplete/approximate Cholesky factorization: use $M = \hat{A}^{-1}$, where $\hat{A} = \hat{L}\hat{L}^T$ is an approximation of A with cheap Cholesky factorization
 - compute Cholesky factorization of \hat{A} , $\hat{A} = \hat{L}\hat{L}^T$
 - at each iteration, compute $Mz = \hat{L}^{-T}\hat{L}^{-1}z$ via forward/backward substitution
- examples
 - \hat{A} is central k -wide band of A
 - \hat{L} obtained by sparse Cholesky factorization of A , ignoring small elements in A , or refusing to create excessive fill-in

Preconditioned conjugate gradient

(with preconditioner $M \approx A^{-1}$ (hopefully))

$$x := 0, \quad r := b - Ax_0, \quad z := Mr, \quad p := z, \quad \rho_1 := r^T z$$

for $k = 1, \dots, N_{\max}$

quit if $\sqrt{\rho_k} \leq \epsilon \|b\|_2$ or $\|r\| \leq \epsilon \|b\|_2$

$$w := Ap$$

$$\alpha := \frac{\rho_k}{w^T p}$$

$$x := x + \alpha p$$

$$r := r - \alpha w$$

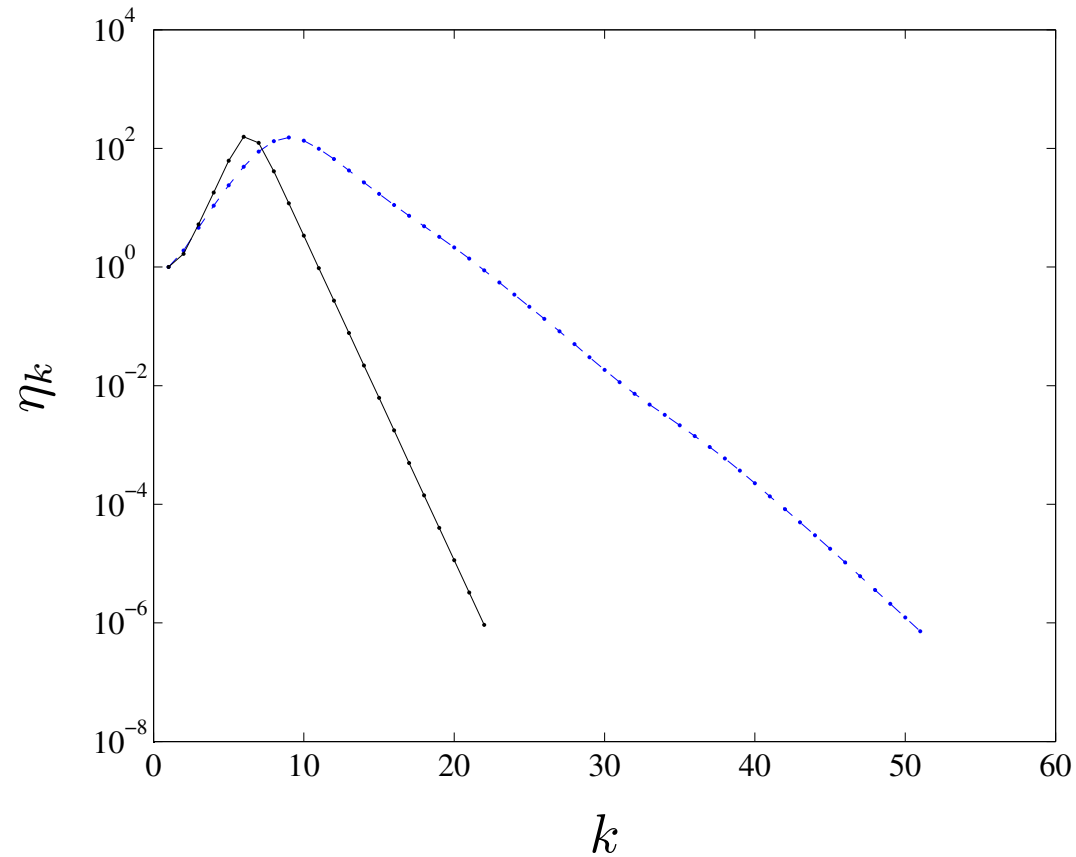
$$z := Mr$$

$$\rho_{k+1} := z^T r$$

$$p := z + \frac{\rho_{k+1}}{\rho_k} p$$

Larger example

residual convergence with and without diagonal preconditioning



CG summary

- in theory (with exact arithmetic) converges to solution in n steps
 - the bad news: due to numerical round-off errors, can take more than n steps (or fail to converge)
 - the good news: with luck (*i.e.*, good spectrum of A), can get good approximate solution in $\ll n$ steps
- each step requires $z \rightarrow Az$ multiplication
 - can exploit a variety of structure in A
 - in many cases, never form or store the matrix A
- compared to direct (factor-solve) methods, CG is less reliable, data dependent; often requires good (problem-dependent) preconditioner
- but, when it works, can solve extremely large systems