

DATA STRUCTURES CHEAT SHEET

Python - Data Structure

Data Types

It is a way of organizing data that contains the items stored and their relationship to each other

The areas in which **Data Structures** are applied:

- Compiler design
- Operating system
- Database Management System
- Statistical Analysis Package
- Numerical Analysis
- Graphics
- Artificial Intelligence
- Simulations

Data structures can be used in the following areas:

- **RDBMS:** Array (Array of structure)
- **Network data model:** Graph
- **Hierarchical Data model:** Trees

Lists and Tuples in Python

Ordered sequence of values indexed by integer numbers. Tuples are immutable

- To initialize empty list /tuple:
Syntax: `Lists: myList = []`
`Tuples: myTuple = ()`
- To get an element in position x in list/tuple:
Syntax: `"x" in myListOrTuple`
- Index of element 'X' of list/tuple
Syntax: `myListOrTuple.index("x")` -
- If not found, throws a ValueError exception
- Number of occurrence of X in list/tuple:
Syntax: `myListOrTuple.count("x")`
- Update an item of List/tuple:
Syntax: `Lists: myList[x] = "x"`
Tuples: tuples are immutable!
- Remove element in position X of list/tuple:
Syntax: `Lists: del myList[x]`
Tuples: tuples are immutable!
- To specify size of tuple/list:
Syntax: `len(myListOrTuple)`
- Remove element in position X of list/tuple:
Syntax: `Lists: del myList[x]`
Tuples: tuples are immutable!
- Concatenate two lists/tuples:
`Lists: myList1 + myList2`
`Tuples: myTuple1 + myTuple2`
Concatenating a List and a Tuple will produce a TypeError exception
- Insert element in position x of a list/tuple
Syntax: `Lists: myList.insert(x, "value")`
Tuples: tuples are immutable!
- Append "x" to a list/tuple:
Syntax: `Lists: myList.append("x")`
Tuples: tuples are immutable!
- Convert a list/tuple to tuple/list:
Syntax: `List to Tuple: tuple(myList)`
`Tuple to List: list(myTuple)`

Algorithm	Best case	Average case	Worst case	Remarks
Selection sort	$\frac{1}{2} n^2$	$\frac{1}{2} n^2$	$\frac{1}{2} n^2$	n exchanges, quadratic is the best case
Insertion sort	n	$\frac{1}{4} n^2$	$\frac{1}{2} n^2$	Used for small or partial-sorted arrays
Bubble sort	n	$\frac{1}{2} n^2$	$\frac{1}{2} n^2$	Rarely useful, Insertion sort can be used instead
Shell sort	$n \log_3 n$	unknown	$c n^{3/2}$	Tight code, Sub quadratic
Merge sort	$\frac{1}{2} n \lg n$	$n \lg n$	$n \lg n$	n log n guarantee; stable
Quick sort	$n \lg n$	$2 n \ln n$	$\frac{1}{2} n^2$	n log n probabilistic guarantee; fastest in practice
Heap sort	$n \uparrow$	$2 n \lg n$	$2 n \lg n$	n log n guarantee; in place

Data Structure	Worst Case			Average Case		
	Search	Insert	Delete	Search	Insert	Delete
Sequential search	n	n	n	n	n	n
Binary search	$\log n$	n	n	$\log n$	n	n
Binary search tree	n	n	n	$\log n$	$\log n$	\sqrt{n}
Red-black BST	$\log n$	$\log n$	$\log n$	$\log n$	$\log n$	$\log n$
Hash table	n	n	n	$1 \uparrow$	$1 \uparrow$	$1 \uparrow$

$1 \uparrow$ - Uniform hashing assumption

Dictionaries

It is an unordered set of key value pairs

- Initialize an empty Dict
Syntax: `myDict = {}`
- Add an element with key "k" to the Dict
Syntax: `myDict["k"] = value`
- Update the element with key "k"
Syntax: `myDict["k"] = newValue`
- Get element with key "k"
Syntax: `myDict["k"]` - If the key is not present, a KeyError is raised
- Check if the dictionary has key "k"
Syntax: `"k" in myDict`
- Get the list of keys
Syntax: `myDict.keys()`
- Get the size of the dictionary
Syntax: `len(myDict)`
- Delete element with key "k" from the dictionary
Syntax: `del myDict["k"]`
- Delete all the elements in the dictionary
Syntax: `myDict.clear()`

Types of Data Structures

Primitive Data Structures:

- Integer: It is used to represent numeric data, more specifically whole numbers from negative infinity to infinity. Eg: 4, 5, -1 etc
- Float: It stands for floating point number. Eg: 1.1, 2.3, 9.3 etc
- String: It is a collection of Alphabets, words or other characters. In python it can be created by using a pair of single or double quotes for the sequence.

Eg: `x = 'Cake'`
`y = "Cookie"`

Certain operations can be performed on a string:

- o We can use * to repeat the string for a specific number of times. Eg: `x*2`
- o String can be sliced, that is to select parts of the string. Eg: `Coke`
`z1 = x[2:]`
`print(z1)`
Slicing
`z2 = y[0] + y[1]`
`print(z2)`
Output: `ke`
`Co`
- o To capitalize the strings
Eg: `str.capitalize('cookie')`
- o To retrieve the length of the strings
Eg:
`str1 = "Cake 4 U"`
`str2 = "404"`
`len(str1)`
- o To replace parts of a string with another string
o Eg: `str1.replace('4 U', str2)`
- Boolean: It is a built-in data type that can take the values TRUE or FALSE

Non-Primitive Data Structures:

- Array: It is a compact way of collecting data types where all entries must be of the same data type.
Syntax of writing an array in python:
`import array as arr`
`a = arr.array("i", [3, 6, 9])`
`type(a)`
- Linked list: List in Python is used to store collection of heterogeneous items. It is described using the square brackets [] and hold elements separated by comma
Eg: `x = [] # Empty list`
`type(x)`
 - o The list can be classified into linear and non-linear data structures
 - o Linear data structures contain Stacks and queues
 - o Non-linear data structures contain Graphs and Trees
- Stack: It is a container of objects that can be inserted or removed according to LIFO (Last In First Out) concept. `pop()` method is used during disposal in Python
Eg: `stack.pop() # Bottom -> 1 -> 2 -> 3 -> 4 -> 5 (Top)`
`stack.pop() # Bottom -> 1 -> 2 -> 3 -> 4 (Top)`
`print(stack)`
- Queue: It is a container of objects that can be inserted or removed according to FIFO (First In First Out) concept.
- Graph: It is a data structure that consists of a finite set of vertices called nodes, and a finite set of ordered pair (u,v) called edges. It can be classified as direction and weight
- Binary Tree: Tree is a hierarchical data structure. Here each node has at most two children
- Binary Search Tree: It provides moderate access/ search and moderate insertion/ deletion
- Heap: It is a complete tree and is suitable to be stored in an array, It is either MIN or Max
- Hashing: Collection of items that are stored in a way that it becomes easy to find them is hashing

Sets

It is an unordered collection with no duplicate elements. It supports mathematical operations like union, intersection, difference and symmetric difference.

- To initialize an empty set:
Syntax: `mySet = set()`
- Initialize a non empty set
Syntax: `mySet = set(element1, element2...)`
- To add element X to the set
Syntax: `mySet.add("x")`
- Remove element "x" from a set:
Syntax:
Method 1: `mySet.remove("x")` - If "x" is not present, raises a KeyError
Method 2: `mySet.discard("x")` - Removes the element, if present
- Remove every element from the set
Syntax: `mySet.clear()`
- Check if "x" is in the set
Syntax: `"x" in mySet`
- Size of the sets:
Syntax: `len(mySet)`
- Union of two sets
Syntax:
Method 1: `mySet1.union(mySet2)`
Method 2: `mySet1 | mySet2`
- Intersection of two sets
Syntax:
Method 1: `mySet1.intersection(mySet2)`
Method 2: `mySet1 & mySet2`
- Difference of two sets
Syntax:
Method 1: `mySet1.difference(mySet2)`
Method 2: `mySet1 - mySet2`
- Symmetric difference of two sets
Syntax:
Method 1: `mySet1.symmetric_difference(mySet2)`
Method 2: `mySet1 ^ mySet2`

