

Emergency connectivity in ad-hoc networks with selfish nodes

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Abstract. In multihop wireless networks, the nodes are selfish, in that they try to maximize their own utility without any regards for the overall network-wide outcome. Since a successful transmission between a pair of nodes requires the cooperation of intermediate nodes in order for the transmitted packets to reach their destination, there have been protocols that offer cooperation incentives to nodes. One such family of incentive protocols are the so-called reputation-based protocols. The basic idea is to identify uncooperative behavior, and punish misbehaving nodes until they start cooperating. Inspired by the CONFIDANT protocol [1], we define and study a basic reputation-based protocol. Its reputation mechanism is implemented through the ability of any node to define a threshold of tolerance for any of its neighbors, and to cut the connection to any of these neighbors that refuse to forward an amount of flow above that threshold. The main question we would like to address is whether one can set the initial conditions so that the system reaches an equilibrium state where a non-zero amount of *every* commodity is routed. This is important in emergency situations, where all nodes need to be able to communicate even with a small bandwidth. Following a standard approach, we model this protocol as a game, and we give necessary and sufficient conditions for the existence of non-trivial Nash equilibria. Then we enhance these conditions with extra conditions that give a set of necessary and sufficient conditions for the existence of connected Nash equilibria. We note that it is not always necessary for all the flow originating at a node to reach its destination at equilibrium. For example, a node may be using unsuccessful flow in order to effect changes in a distant part of the network that will prove quite beneficial to it. We show that we can decide in polynomial time whether there exists a (connected) equilibrium without unsuccessful flows. In that case we calculate (in polynomial time) initial values that impose such an equilibrium on the network. On the negative side, we prove that it is NP-hard to decide whether a connected equilibrium exists in general (i.e., with some nodes using unsuccessful flows at equilibrium).

1 Introduction

In recent years there has been a great effort in designing robust and efficient wireless networks of devices that take upon themselves certain network responsibilities that used to be the responsibilities of a central network designer in traditional network design. For example, in ad-hoc networks the topology of the network is the result of cooperation amongst the nodes themselves: in a multi-hop wireless network, a successful transmission between a pair of nodes requires the cooperation of intermediate nodes in order for the transmitted packets to reach their destination. While this may be guaranteed in networks with a central authority forcing the nodes to cooperate, in the absence of such an authority cooperation may not be guaranteed. This is due to the *selfishness* of each node, i.e., the effort by the node to maximize its own utility without caring about the results of its actions on the overall network-wide outcome. For example, if battery life is a valuable resource for a node, forwarding packages between two other nodes consumes energy that doesn't result in any kind of pay-off for this node, and as a result it may decide to stop cooperating in forwarding packages for others. If this behavior prevails throughout the whole network, it may eventually result in zero throughput for everybody, a phenomenon better known as the “Tragedy of the Commons” [4]. To

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cope with this problem one can offer *incentives* to nodes such as rewards for their cooperation or punishment for non-cooperation.

The two most commonly proposed forms of incentives are micro-payments, and reputation-based mechanisms. One of the main motivation for developing them is the desire of the network designer to not permanently punish a misbehaving node, but ‘re-socialize’ it if it changes its uncooperative behavior.

Micro-payment schemes are based on the concept of distribution of credit to nodes, so that nodes are compensated for their cooperation by (virtual) credit payments, that they can then use to pay intermediate nodes for forwarding their own traffic. Hence if a node is consistently uncooperative, it will run out of credit and will have to stop transmitting. Usually, the distribution and/or the expenditure of credit is controlled by a central authority. Examples of such protocols are [2, 9].

Reputation-based systems are based on lists that the nodes keep on the *reputation* of their neighbors, i.e., the fraction of packets forwarded by them. They use this information in order to decide how much traffic they should forward towards their neighbors. This may be decided in a *Tit-for-Tat* fashion, i.e., when a node has to relay a packet on behalf of a neighbor, it does so with the same probability with which this neighbor forwards its own packets (see [7, 8] for examples of such mechanisms). Or, the amount to forward can be decided according to (centralized or local) *ratings tables*, that give the nodes an indication of the behavior of other nodes; if a node’s rating of another node falls below a certain threshold, then the latter cannot be trusted to forward traffic, and therefore nothing is forwarded to it by the former, i.e., the edge connecting the two nodes is *cut* by the first node. An example of such a mechanism that actually distributes the reputation information so that each node can form its own ratings table is the CONFIDANT protocol [1]. More recent protocols [5, 6] limit the distribution of reputation information only to one-hop neighbors.

Our results: In this work we address the connectivity issues arising in such reputation-based systems. More specifically, we would like to study whether it is possible in such a selfish environment to lead all nodes towards an equilibrium with good connectivity properties. In fact, we are very ambitious: we are looking for driving them towards an equilibrium that permits a non-zero quantity of *every* traffic demand to be satisfied. The reason for such a strict requirement is the fact that in an emergency situation police, firemen, emergency medical personnel, etc. should be able to communicate with each other even if the achieved bandwidth is very small (but still enough for emergency signals to be able to travel through the network). From the above, it is not at all obvious whether such a goal can be achieved, given the fact that each network node is autonomously playing a protocol game, after it’s been set in its initial condition. Given the game-theoretic nature of such protocols, it is only natural to study them in terms of their (Nash) equilibrium states. Under this light, and given the rules of the game, i.e., the protocol, the most appropriate (indeed, in some cases the only) time a network designer can intervene in order to control the outcome is during the setting of the initial conditions, or, equivalently, by ‘rebooting’ the protocol with new initial values. This can be achieved by a separate broadcasting channel that all nodes are listening (‘snooping’) in, and whose packets are of the highest priority. Obviously, this is a very intruding method, and it would defy the purpose of selfishness if it were to be applied very frequently. But one does not (hopefully) expect catastrophic emergency situations to arise that frequently. Therefore broadcasting will not be used often.

Inspired by the CONFIDANT mechanism, we study a basic reputation-based system. The strategy of every node consists of the amount of traffic flow it sends to its various receivers, the routing of this flow, the amount of flow it forwards for every commodity in which it doesn’t participate as a sender or a receiver, and a non-negative *threshold* value for each outgoing edge. The latter set of values is an abstraction of the reputation mechanism: if the amount of flow that is forwarded by

node x to node y (including flow that originates at x), but is cut by y is more than the threshold value x has for y , then x disconnects edge (x, y) . Later on, y may end up cutting flow that is less than the current threshold value of x for (x, y) , in which case (x, y) reappears. The utility for every node increases with the flow originating at or destined for this node and reaches its destination, while decreases with the flow sent out or forwarded by this node (because, for example, the node has to spend battery energy to transmit).

The main drawback of this protocol is the assumption that every node has to make its strategy known to every other node. But at the same time, this complete knowledge of the game state gives great potential power to each node to affect parts of the network that are very far away, even in counter-intuitive ways, e.g., by sending flow whose sole purpose is to affect the current topology and discourage the flow of other nodes. Hence, this assumption may make our demand for complete connectivity even harder to achieve, and it may mean that things can be easier in a more restricted setting. As a first step towards achieving this goal, we are able to characterize the complexity of computing initial values that lead to a connected Nash equilibrium in our protocol. We do that, by giving necessary and sufficient conditions for the existence of *non-trivial* Nash equilibria. Then we enhance these conditions with extra conditions that give a set of necessary and sufficient conditions for the existence of *connected* Nash equilibria. Note that it is not always necessary for all the flow originating at a node to reach its destination at equilibrium. As mentioned above, a node may be using such *unsuccessful* flow in order to effect changes in a distant part of the network that will prove quite beneficial to it. We show that in case there is a connected Nash equilibrium *without unsuccessful flows*, we can calculate (in polynomial time) initial values that impose such an equilibrium on the network using linear programming. On the other hand, if the connected Nash equilibrium(-ia) exist, but nodes are allowed to use unsuccessful flows, then it is NP-hard even to decide whether an equilibrium exists.

Our results are derived using game-theoretic concepts, which is the standard approach for analyzing such protocols, modeled as games. But we emphasize that, other than the assumptions mentioned above, we don't impose any restrictions on the network topology, or any statistical distribution on the nodes' decisions.¹

2 Model and Terminology

In this section we describe our model for the network and the protocol the nodes follow. The set of connections that can be realized is given by a directed graph $G(V, E)$. We emphasize that, depending on the current state of the game, not all these edges may be present. For every origin-destination pair (commodity) (u, v) , $u, v \in V$ there is a demand $d_{(u,v)}$ that u wants to send to v . The flow is splittable, and u decides how to split and route this flow. Again, the current state of the game may not allow u to send all of $d_{(u,v)}$, so the latter serves more as an upper bound on the flow actually sent. We denote by \mathcal{P}_i the set of paths connecting the i -th origin-destination pair in G , and let $\mathcal{P} := \cup_i \mathcal{P}_i$.

The current state of the network, together with the nodes' strategies are described by the following set of variables:

- $F_{(u,e,e',v)}^y$ **with** $e, e' \in E, e = (x, y), e' = (y, z), u, v, x, y, z \in V$ **and** $y \neq u, v$: This is the flow of commodity (u, v) that y receives through e , and forwards further through e' .

¹ We don't assume any kind of synchronization amongst the nodes, but we do assume that the decision variables changes are instantaneous. Note that the game modeling the protocol is *not* a repeated game, and there isn't any notion of *rounds*.

- $f_{(u,e,e',v)}^y$ **with** $e, e' \in E, e = (x, y), e' = (y, z), u, v, x, y, z \in V$ **and** $y \neq u, v$: This is the *decision* variable of y that sets an upper bound on the amount of flow $\sum_{g=(w,x)} F_{(u,g,e,v)}^x$ routed through e' that y actually forwards through e' , i.e., $F_{(u,e,e',v)}^y = \min\{f_{(u,e,e',v)}^y, \sum_{g=(w,x)} F_{(u,g,e,v)}^x \text{ routed through } e'\}$ (notice that edge e' can be disconnected; in that case, what is being forwarded by y through e' is simply lost). We emphasize that $f_{(u,e,e',v)}^y$ is just the y 's decision variable that determines what y will do *if* there is flow from u to v which has been forwarded from x to y and needs to be forwarded through $e' = (y, z)$, while $\sum_{g=(w,x)} F_{(u,g,e,v)}^x$ is the actual flow that comes to y from x through e . So y maintains such a variable $f_{(u,e,e',v)}^y$, for every incoming edge $e = (x, y)$ and every outgoing edge $e' = (y, z)$, and every commodity (u, v) .
- $O_{(u,e,v)}^y$ **with** $e \in E, e = (x, y), u, v, x, y \in V$ **and** $y \neq u, v$: This is an auxiliary variable, defined as $O_{(u,e,v)}^y = \sum_{e'=(y,z)} F_{(u,e,e',v)}^y$. It is simply the total flow of commodity (u, v) coming to y through edge e , and being forwarded by y through all its outgoing edges $e' = (y, z)$.
- $I_{(u,e',v)}^y$ **with** $e' \in E, e' = (y, z), u, v, y, z \in V$ **and** $y \neq v$: This is also an auxiliary variable, defined as $I_{(u,e',v)}^y = \sum_{e=(x,y)} F_{(u,e,e',v)}^y$. It is simply the total flow of commodity (u, v) coming to y through all its incoming edges $e = (x, y)$, and being forwarded by y through edge e' . Note that $I_{(y,e',v)}^y$ is the flow originated at y and routed through e' with destination v .
- ϵ_x^y : This auxiliary variable is defined as $\epsilon_x^y = \sum_{com.(u,v), v \neq y} (I_{(u,e,v)}^x - O_{(u,e,v)}^y)$, i.e., as the part of the total flow that comes to y through e and is being blocked by y .
- $s_{(u,P,v)}^u$: This is the *decision* variable of u that determines how much flow of commodity (u, v) node u routes through path P (whether this flow amount eventually reaches v or not).
- $THR_x(y)$: This is the *decision* variable of node x that defines an upper bound on the flow forwarded by x and cut by y that x can tolerate before it cuts edge (x, y) . We consider edge (x, y) disconnected when $\epsilon_x^y > 0$ AND $THR_x(y) \leq \epsilon_x^y$. Hence edge (x, y) exists in the network provided $\epsilon_x^y = 0$ OR $THR_x(y) > \epsilon_x^y$.

The following definition will be used repeatedly throughout this paper:

Definition 1. An edge (x, y) is connected if $\epsilon_x^y = 0$ OR $THR_x(y) > \epsilon_x^y$, and disconnected otherwise.

Therefore, the *strategy* of a node x is determined by the value vector $(\mathbf{s}^x, \mathbf{THR}_x, \mathbf{f}^x)$. Note that the routing of the flow x sends out is incorporated in the values for \mathbf{s}^x . Therefore x decides the following:

- Threshold $THR_x(y) \geq 0$, and hence decides whether edge (x, y) is connected or not.
- Variables ϵ_w^x , by deciding $f_{(u,e,e',v)}^x$ which, in turn, change the flows $F_{(u,e,e',v)}^x$. As a result, x decides whether edge $e = (w, x)$ is connected or not.
- The routing of the flow originating at x and its quantity, by deciding $s_{(x,P,y)}^x$ for any path P connecting x to y . But always $\sum_P s_{(x,P,y)}^x \leq d_{(x,y)}$.

We repeat that every node sees all decision variables of all other nodes, we don't assume any kind of synchronization amongst the nodes, but we do assume that the decision variables changes are instantaneous.

Definition of the utility function: Every node plays in a selfish way, i.e., so that its utility (defined below) is maximized. At any time t , we denote by $C_y^-, C_y^+, D_y^-, D_y^+$ the sets of connected incoming, connected outgoing, disconnected incoming and disconnected outgoing edges respectively, adjacent to node y . Then, for every node y its utility function is defined as follows:

$$util_t(y) = \begin{array}{l} \text{flow sent by } y \\ \text{and reached its} \\ \text{destination} \end{array} + \begin{array}{l} \text{flow received by } y \\ \text{and didn't reach} \\ \text{its destination} \end{array} - \text{flow forwarded by } y$$

More specifically,

$$util_t(y) = \sum_{e \in C_y^+} S_e^y + \sum_{e \in C_y^-} R_e^y - \sum_{e' \in C_y^+ \cup D_y^+} \sum_{u \neq y, v \in G} I_{(u, e', v)}^y - \left(\sum_{e' \in C_y^+ \cup D_y^+} \sum_{v \in G} I_{(y, e', v)}^y - \sum_{e \in C_y^+} S_e^y \right)$$

where

- S_e^y is the flow which has been sent by y (i.e. originated at y) through edge e and has reached its destination,
- R_e^y is the flow which has been received by y through edge e ,
- $I_{(u, e', v)}^y$ is the flow of commodity (u, v) with $y \neq v$, and node y attempts to forward (or sent, if $u = y$) through edge e' (note that e' may be disconnected).

The intuition behind this definition of utility (which is very similar to the definition used in [1]), is that a node exchanges resource units (e.g., battery energy) for information units (i.e., packets received or sent successfully). Our assumption is that the correspondence is one for one. Different weighting of resources and information is a generalization left for future work.

Throughout this work, we use the standard definition of Nash equilibria, i.e., at equilibrium, no node gains an increase of its utility by changing its decision variables (strategy), while the other nodes maintain their own strategies. We will focus on *non-trivial* equilibria.

Definition 2. A trivial equilibrium is any equilibrium with $\mathbf{f}^x = \mathbf{0}, \forall x$, and with $s_{(u, (u, v), v)}^u = d_{(u, v)}, \forall$ commodities (u, v) s.t. $(u, v) \in E$ and $s_{(u, P, v)}^u = 0$ otherwise.

So from now on, whenever we write ‘equilibrium’ we mean ‘non-trivial equilibrium’, unless otherwise stated. We also assume that there is always at least one demand between non-adjacent nodes in G , since otherwise a trivial equilibrium is a connected one, and this case is not very interesting.

Definition 3. An amount of flow with origin a node u and destination a node v routed through a path P is successful if it reaches node v , otherwise it is unsuccessful.

3 Characterization of Nash equilibria

In this section we give necessary and sufficient conditions for the existence of an equilibrium. Our hope will be that these conditions (probably together with additional ones) will simplify the study of connected equilibria.

Definition 4. An unsuccessful flow Φ which has been routed through edge e is responsible for disconnecting edge e if e would be connected without Φ .

We group the (non-disconnected) incoming and outgoing edges for a node x as follows:

- group 1: these edges transfer only successful flows,
- group 2: these edges transfer successful and unsuccessful flows,
- group 3: these edges transfer only unsuccessful flows.

The proof of the following Theorem can be found in Appendix A:

Theorem 1. *The game is at an equilibrium if and only if for any node x the following conditions hold:*

1. $\epsilon_x^y = 0$, where $g = (x, y) \in C_x^+$ (i.e., node y does not cut any flow forwarded by x through the connected edge g),
2. if there is a successful flow between nodes $u, v \neq y$ routed through edge $g = (x, y)$, then $THR_x(y) = 0$,
3. if there is no unsuccessful flow going through an edge $e = (t, x)$, then $R_e^x \geq \sum_{u \neq x, v} \sum_{g=(x,y)} F_{(u,e,g,v)}^x$
(i.e., the flow that node x receives through edge $e = (t, x)$ is not less than the total flow which is coming through e and x has to forward, if all this latter flow is successful),
4. for any disconnected edge $g' = (x, y') \in D_x^+$ it holds that $THR_x(y') = \epsilon_x^{y'} > 0$, node x does not send any flow through g' , and the (unsuccessful) flows which are responsible for disconnecting g' are being sent by at least two nodes, other than x ,
5. let $e = (t, x)$ be an incoming connected edge to x such that all unsuccessful flows which pass through e , have been routed through outgoing disconnected edges $g' = (x, y'_i) \in D_x^+$ of x ; then:
 - $THR_t(x) = 0$,
 - $R_e^x \geq \sum_{u \neq x, v} \sum_{g' \in D_x^+} F_{(u,e,g',v)}^x + \sum_{u \neq x, v} \sum_{g \in C_x^+} F_{(u,e,g,v)}^x$,
6. the flow that node x sends successfully through all of its (connected) outgoing edges $\Phi(x)$ is maximized over all possible routings \mathbf{s}^x ,
7. any combination of the following possible actions taken by x cannot increase its utility:
 - (a) disconnecting a number of edges of group 2,
 - (b) decreasing the unsuccessful flow that x lets go through edges of group 3,
 - (c) connecting edges $e' = (t', x) \in D_x^-$,
 - (d) sending successful and unsuccessful flow through the outgoing edges of x ,
 - (e) increasing thresholds

Theorem 1 is essentially a codification of all the conditions that happen simultaneously at equilibrium. But showing that such a (non-trivial) equilibrium exists (or, even more, compute it) is non-trivial. In fact, we will show that deciding the existence of an equilibrium is NP-hard. But it turns out it is much easier to check whether there is a non-trivial equilibrium with only successful flows; this can be reduced to the solution of a simple LP.

For every edge $e = (u, v)$, we set $d(e)$ equal to $d_{(u,v)}$ if commodity (u, v) exists, and 0 otherwise. Let $D := \sum_{e \in E} d(e)$. We will use the following notation:

- $e \in^* P$, when edge $e \in P$ is *not* the last edge of P ,
- $e \in^0 P$, when edge $e \in P$ is the last edge of P .

In the following LP, variables $x(P)$ represent the amount of flow sent along path P :

$$\begin{aligned}
& \max \sum_{P \in \mathcal{P}} x(P) \quad \text{s.t.} & \text{(LP-S)} \\
& \sum_{P: e \in^* P} x(P) - \sum_{P: e \in^0 P} x(P) \leq 0 & \forall e \in E \\
& \sum_{P \in \mathcal{P}_i} x(P) \leq d_{(u_i, v_i)} & \forall i \\
& x(P) \geq 0 & \forall P \in \mathcal{P}
\end{aligned}$$

Theorem 2. *A non-trivial equilibrium with only successful flows exists if and only if (LP-S) has a solution $x(P)$ with $\sum_{P \in \mathcal{P}} x(P) > D$.*

Proof: First we note that the trivial equilibrium is a solution of (LP-S) (therefore (LP-S) is always feasible) that achieves an objective value of D . Also, note that if an origin-destination pair (u_i, v_i) is connected by edge $e = (u_i, v_i)$ in E , then at any equilibrium the whole demand $d_{(u_i, v_i)}$ is routed through e , otherwise u_i could have increased its utility by routing more of this commodity. Hence, the total flow routed by a non-trivial equilibrium with only successful flows is always greater than D .

For the ‘if’ direction, let $x(P)$ be a solution to (LP-S). Consider an edge $e = (x, y)$. Notice that $\sum_{P: e \in^* P} x(P) = \sum_{u, v, g} F_{(u, e, g, v)}^y$ and $\sum_{P: e \in^0 P} x(P) = R_e^y$. Then the first constraint guarantees that $\sum_{u, v, g} F_{(u, e, g, v)}^y \leq R_e^y$. We call this property (i). We will show that the user strategies produced by the following procedure *Equil* satisfy the theorem:

Procedure Equil

$s_{(u_i, P, v_i)}^{u_i} := x(P), \forall P \in \mathcal{P}_i, \forall i;$

For each commodity (u_i, v_i) do

$TotFlow(u_i, v_i) := 0;$

For each edge $e_1 = (u_i, x_1)$ do

For each edge $e_2 = (x_1, x_2)$ do

$f_{(u_i, e_1, e_2, v_i)}^{x_1} := \sum_{P \in \mathcal{P}_i: e_1, e_2 \in P} s_{(u_i, P, v_i)}^{u_i};$

$TotFlow(u_i, v_i) := TotFlow(u_i, v_i) + f_{(u_i, e_1, e_2, v_i)}^{x_1};$

For each edge $e_j = (x_{j-1}, x_j)$ not incident to u_i, v_i do

For each edge $e_{j+1} = (x_j, x_{j+1})$ not incident to u_i, v_i do

$f_{(u_i, e_j, e_{j+1}, v_i)}^{x_j} := TotFlow(u_i, v_i);$

$THR_x(y) := 0, \forall x, y;$

We prove that the above construction is already at equilibrium. Consider a commodity (u, v) . Notice that in any path $\langle u \xrightarrow{e_1} x_1 \xrightarrow{e_2} x_2 \xrightarrow{e_3} \dots \xrightarrow{e_{k-1}} x_{k-1} \xrightarrow{e_k} v \rangle$ from u to v in the network, we have $\sum_{P \in \mathcal{P}(u, v): e_1, e_2 \in P} s_{(u, P, v)}^u = f_{(u, e_1, e_2, v)}^{x_1} \leq f_{(u, e_2, e_3, v)}^{x_2} = f_{(u, e_i, e_{i+1}, v)}^{x_i} = TotFlow(u, v)$, where

$3 \leq i \leq k - 1$. The total flow that can pass from e_i, e_{i+1} going from u to v , is at most $f_{(u, e_i, e_{i+1}, v)}^{x_i}$. Even if all this flow passes also from e_j, e_{j+1} for $j > i$, it will not exceed $f_{(u, e_j, e_{j+1}, v)}^{x_j}$. Therefore, if edge $e_j = (x_{j-1}, x_j)$ is already connected ($THR_{x_{j-1}}(x_j) > \epsilon_{x_{j-1}}^{x_j}$ OR $\epsilon_{x_{j-1}}^{x_j} = 0$), it cannot get disconnected by an unsuccessful flow from u to v which has been routed through $e_i, e_{i+1}, e_j, e_{j+1}$,

since $\epsilon_{x_{j-1}}^{x_j}$ cannot increase. This means that there is no unsuccessful flow in the network and moreover, node u cannot send an unsuccessful flow using any path to v , cutting an edge e_i , where $i > 1$. We call this property (ii).

We verify that the conditions of Theorem 1 hold. Since there is no unsuccessful flow in the network, condition (1) holds. Condition (2) has been explicitly forced in the last line of the Procedure. Conditions (4), (5) hold trivially since there is no unsuccessful flow in the network. Condition (3) also holds because of property (i). For condition (6), since no edge is disconnected, node u could send more flow to node v only by increasing some term(s) of $\sum_{P \in \mathcal{P}_{(u,v)}: e_1, e_2 \in P} s_{(u,P,v)}^u$. But in that

case, edge e_1 would be disconnected since $\sum_{P \in \mathcal{P}_{(u,v)}: e_1, e_2 \in P} s_{(u,P,v)}^u = f_{(u,e_1,e_2,v)}^{x_1}$ and hence node u fails

to send more flow to node v . In view of property (ii), condition (7) becomes equivalent to ‘sending any unsuccessful flow does not increase its utility’. Because of property (ii), the only unsuccessful flow that u can send, can cut only edge e_1 . But this is clearly not profitable. Thus condition (7) also holds and the network is at equilibrium.

For the ‘only if’ direction, suppose that a (non-trivial) equilibrium with all flows being successful exists. Set $x(P)$ to be the amount of flow through path $P \in \mathcal{P}$, $\forall i$. Obviously, the second constraint of (LP-S) is satisfied. Condition 3 of Theorem 1 implies that $\sum_{u,v,g} F_{(u,e,g,v)}^y \leq R_e^y$, for every edge

e . But $\sum_{u,v,g} F_{(u,e,g,v)}^y = \sum_{P: e \in P} x(P)$ and $R_e^y = \sum_{P: e \in P} x(P)$. Therefore the first constraint of (LP-S)

holds as well. Hence, $x(P)$ is feasible, and since the equilibrium is non-trivial, $\sum_{P \in \mathcal{P}} x(P) > D$ holds, as explained at the beginning. □

The solution of (LP-S) by standard techniques [3] implies the following

Corollary 1. *We can compute in polynomial time user strategies that are at equilibrium with only successful flows, if such an equilibrium exists.*

4 Connected equilibria

In this section we study the following question: given an underlying network topology along with a set of demands between nodes, is it possible to assign values to the decision variables, so that the game converges to a connected equilibrium, when such an equilibrium exists?

Recall that we call the network *connected* iff a non-zero amount of every commodity reaches its destination. Therefore, if, in addition to being at equilibrium, we want the network to be connected, we have to add to Theorem 1 the condition that for every commodity (u, v) , there is a successful non zero flow sent from u to v through a path P in the network. This translates to the following condition for every edge $e = (x, y)$ in path P : $THR_x(y) \geq \epsilon_x^y = 0$ AND $I_{(u,e,v)}^x > 0$ (especially when $y \neq v$, it must hold $THR_x(y) = \epsilon_x^y = 0$, as follows from condition 2 of Theorem 1).

Theorem 3. *A network is at a connected equilibrium if and only if in addition to the Theorem 1 conditions, for every commodity (u, v) , either edge (u, v) is connected or there is a path connecting u, v , so that for every edge $e = (x, y)$ in the path it holds that $I_{(u,e,v)}^x > 0$ AND $\epsilon_x^y = 0$.*

It is easy to see that there are cases in which it is impossible for a game to converge to a connected equilibrium. For example, suppose that there is an edge $e = (x, y)$ in the network such that node x is neither a source nor a sink, and there is a commodity (u, v) such that all paths

between u and v pass through e . Then it is easy to see that, in any equilibrium, there will be no flow from u to v . Indeed, suppose that there is a connected equilibrium. Hence there should be an edge $e = (t, x)$ in the network which carries some successful flow. If e carries *only* successful flow then the condition 3 of Theorem 1 would be violated. On the other hand if e carries successful *and* unsuccessful flow condition 7(a) would be violated since x would have a profit to disconnect edge e and gain in its utility.

As mentioned in the Introduction, the proof of existence, and the computation of strategies that lead to connected equilibria is, in general, very difficult, since we will prove in the next section that it is an NP-hard problem. But, building on the results of the previous section, we can prove the existence (or not) of a connected equilibrium with only successful flows in polynomial time, and compute strategies that achieve it. Using the characterization of such equilibria by Theorem 3, we can reduce this computation to the solution of the following extension of (LP-S):

$$\begin{aligned}
 & \max \quad w && \text{s.t.} && \text{(LP-C)} \\
 & \sum_{P:e \in P} x(P) - \sum_{P:e \in \bar{P}} x(P) \leq 0 && \forall e \in E \\
 & \sum_{P \in \mathcal{P}_i} x(P) \leq d_{(u_i, v_i)} && \forall i \\
 & \sum_{P \in \mathcal{P}_i} x(P) \geq w && \forall i \\
 & x(P) \geq 0 && \forall P \in \mathcal{P} \\
 & w \geq 0
 \end{aligned}$$

Similarly to Theorem 2, we can prove the following

Theorem 4. *A connected equilibrium with only successful flows exists if and only if (LP-C) has a solution $x(P), w$ with $w > 0$.*

Again, the solution of (LP-C) by standard techniques [3] implies the following

Corollary 2. *We can compute in polynomial time user strategies that induce a connected equilibrium with only successful flows, if such an equilibrium exists.*

5 NP-hardness of existence of a connected Nash equilibrium

Suppose a network is given together with a set of demands. In this section we prove that it is NP-hard to decide whether there exist values for the decision variables of the nodes so that the game converges to a connected equilibrium (that possibly uses successful and unsuccessful flows). We prove this by reduction from the satisfiability problem (SAT).

5.1 Construction of the reduction

Let I be an instance of the SAT problem. We remind the reader that a literal $L(A)$ in I of the SAT problem is the appearance of the boolean variable A in its positive (A) or negative ($\neg A$) form. A clause C in I is a disjunction of literals and the instance I is a conjunction of clauses.

For every variable $A \in I$ we construct a *variable-subgraph* as shown in Figure 1. We select numbers δ, α, λ where $\delta > \alpha > \lambda > 0$ and we assign demands between nodes in that subgraph as illustrated in Figure 2.

For every clause $C \in I$ we add two nodes u_C, v_C . We also assign a demand δ between u_C and v_C . We connect these nodes with the variable-subgraphs described earlier as follows:

- If variable A appears as literal A (positive form) in clause C then we add the edges (u_C, v_1) and (v_2, v_C) and we assign a demand δ between nodes u_C, v_1 (see Figure 3a).
- If variable A appears as literal $\neg A$ (negative form) in clause C then we add the edges (u_C, v_4) and (v_5, v_C) and we assign a demand δ between nodes u_C, v_4 (see Figure 3b).

We call these subgraphs *literal-subgraphs*.

The above construction can be done in polynomial time on the number of the boolean variables. An example of a clause with 3 literals and its respective construction, which we call a *clause-subgraph* is shown in Figure 4. In Figure 5, an example of a boolean formula with 3 clauses-3 variables and its respective construction is shown.

5.2 Transformation of a truth assignment

We will now see how to transform in polynomial time a solution of the SAT problem to a solution of our problem. The general idea is the following:

- If a variable A of the SAT problem has value *TRUE*, then we set suitable values to decision variables of the corresponding variable-subgraph so that to force node v_2 to forward some successful flow, namely the flow which satisfies the demand between nodes u_c, v_c which nodes correspond to the clause in which the variable A appears in its positive form (if there exists such a clause). In this case edge (v_4, v_5) is the only one in the variable-subgraph with no successful flow at all. In fact edge (v_4, v_5) is disconnected (there are unsuccessful flows in the system).
- If a variable A of the SAT problem has value *FALSE*, then we set suitable values to decision variables of the corresponding variable-subgraph so that there is a successful flow routed through edge (v_4, v_5) , namely the flow which satisfies the demand between nodes u_c, v_c which nodes correspond to the clause in which the variable A appears in its negative form (if there exists such a clause). In this case there are no unsuccessful flows in the network and edge (v_1, v_2) is the only one in the variable-subgraph with no successful flow at all.
- We then show that the network is connected (i.e., for any demand there is a flow being delivered) and the system is at a Nash equilibrium.

The details can be found in Appendix B.

5.3 Analysis of the reduction

We first prove the following lemma which guarantees that the transformation of a connected equilibrium back to a truth assignment is consistent, i.e., a boolean variable gets exactly one of the values *TRUE* or *FALSE*.

Lemma 1. *In a variable-subgraph G_A , in any connected equilibrium, there is exactly one edge with no successful flow at all. This edge is either (v_1, v_2) or (v_4, v_5) .*

Hence depending on which edge of the variable subgraph G_A carries successful flow we assign to the corresponding boolean variable A the value *TRUE* (when the edge is (v_1, v_2)) or *FALSE* (when the edge is (v_4, v_5)).

We finally show (the two relevant Lemmas A.6, A.7 can be found in Appendix B) that an instance I of the SAT problem is satisfiable if and only if the constructed $\pi(I)$ instance of the network game has a connected Nash equilibrium. This implies the following theorem:

Theorem 5. *Given a network and a set of demands between nodes, it is NP-hard to decide whether there exist values for the decision variables of the nodes so that the game converges to a connected Nash equilibrium.*

6 Conclusion

The question of inducing Nash equilibria with specific attributes is a very general one, and applies to any protocol. In this work we study the property of connectivity, but other natural goals are the maximization of total utility, the maximization of the minimum demand satisfied (similar to concurrent multicommodity flow problems), the maximization of total bandwidth etc. We focused on a basic reputation-based model for ad-hoc networks, but the achievement of most of these goals remains open for this model as well. On the other hand, we were able to characterize the Nash equilibria for it in a way that allowed us to study connectivity properties in a very general setting, i.e., for general topologies and multiple commodities. We would like to combine these properties with additional ones, e.g., maximization of the minimum demand. This would involve network design decisions at the level of setting-up the topology, since there are simple examples with throughput (i.e. the minimum (over all commodities) fraction of satisfied demand) equal to $\frac{d_{min}}{(k-1)d_{max}}$, where d_{min}, d_{max} are the minimum, maximum demands respectively, and k is the number of commodities. Hence, a natural extension of our results would be to study these extra network design decisions when the installation of every new edge incurs a cost. Another natural extension would be the study of a minimal subset of nodes whose setting of initial values induces an equilibrium with the desired properties. Note that in our results we set the initial values for all nodes, thus inducing an equilibrium ‘in one shot’.

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A Proof of Theorem 1

Proof: We first prove that, at equilibrium, the above conditions are true for any node.

For the first condition, if $\sum_{u,v \neq y} I_{(u,g,v)}^x = 0$, i.e., if no flow is being forwarded from x to y through edge g with destination $v \neq y$, then, of course, nothing can be cut by y and thus $\epsilon_x^y = 0$. Now suppose that $\epsilon_x^y > 0$ when $\sum_{u,v \neq y} I_{(u,g,v)}^x > 0$. This means that there is an unsuccessful flow sent by some node u to some node v through edge g , and this flow is blocked by y . But then node u can increase its utility by not sending this flow, which contradicts the definition of a Nash equilibrium. Therefore $\epsilon_x^y = 0$.

For the second condition, if $THR_x(y) > \epsilon_x^y = 0$ when there is a successful flow Φ through $g = (x, y)$, then node y could increase its utility by cutting flow forwarded by x , thus increasing ϵ_x^y up to $\min\{THR_x(y) - \delta, \Phi\}$, for some $\delta > 0$, without violating $THR_x(y) > \epsilon_x^y = 0$, and, therefore, increasing its utility, which is a contradiction.

For condition (3), if $R_e^x < \sum_{u \neq x, v} \sum_g F_{(u,e,g,v)}^x$, then x could profit by cutting all flow coming through e .

For condition (4), first we prove that x cannot send all the unsuccessful flow responsible for disconnecting g' by itself. Indeed, suppose that x sends all the unsuccessful flow Φ that causes the disconnection of g' (due to the fact that for node y' we have $THR_x(y') \leq \epsilon_x^{y'}$ and $\epsilon_x^{y'} > 0$). Since the system is at equilibrium, no other node sends flow through g' (if there were such a node, then it could profit by stopping sending that flow). Thus x can safely connect edge g' by not sending the flow Φ and profit, which is a contradiction. For the same reason any node t cannot send all by itself the unsuccessful flow Φ that disconnects g' . Thus there are at least two nodes which send unsuccessful flows through g' and disconnect it. Suppose that one of them is x . If $THR_x(y') < \epsilon_x^{y'}$ then at least one of these two flows can be safely decreased without connecting g' , a contradiction. Hence $THR_x(y') = \epsilon_x^{y'} > 0$. But then x can decrease $THR_x(y')$ to 0 and not send its flow, thus profiting, a contradiction. Therefore there are at least two nodes which send unsuccessful flows responsible for disconnecting g' and node x is not one of them. $THR_x(y') = \epsilon_x^{y'} > 0$ for the same reason as before.

For condition (5), if $THR_t(x) > 0$ for some t , then node x could increase ϵ_t^x , thus decreasing $\epsilon_x^{y'_i}$ for some i and at the same time decreasing $THR_x(y'_i)$, so that $THR_x(y'_i) \leq \epsilon_x^{y'_i}$ still holds, thus profiting, a contradiction. If $R_e^x < \sum_{u \neq x, v} \sum_{g' \in D_x^+} F_{(u,e,g',v)}^x + \sum_{u \neq x, v} \sum_{g \in C_x^+} F_{(u,e,g,v)}^x$ for some e and given that $THR_t(x) = 0$, node x could profit by increasing ϵ_t^x and cutting edge e , a contradiction.

Finally, the proof for conditions (6), (7) is straight-forward, since if they do not hold then it is easy to see that node x can have a course of action that increases its utility, a contradiction.

Now we prove that if the above conditions hold, then no node can increase its utility by changing its strategy. For the sake of contradiction, suppose that there is a node x which can increase its utility by succeeding in doing a combination of the following:

- (a) increase the flow it sends successfully,
- (b) increase the flow it receives,
- (c) decrease the flow it forwards,
- (d) decrease the flow it sends unsuccessfully.

We will show that when a node manages in any of the above, its overall utility does not increase, no matter what other actions it may take, a contradiction.

For (a), since (6) holds, node x has to connect at least one previously disconnected edge. Such an edge will be either adjacent to x or not. First suppose it is an adjacent edge $g' = (x, y')$. For connecting g' , node x should either increase $THR_x(y')$ or increase ϵ_t^x of an edge $e = (t, x)$ through which an unsuccessful flow passes that cuts edge g' . In view of conditions (5), (7)b, (7)d, (7)e both these cases lead to a loss for x . Another case for x is to send an unsuccessful flow to cut an edge w which will end up (possibly after connecting and disconnecting several edges) cutting an edge which is crossed by the unsuccessful flow which cuts g' . This is also non-profitable because of condition (7)c, (7)d. Now consider a disconnected edge g' which is not adjacent to x . Either x has to send less unsuccessful flow through g' , or increase the ϵ_t^x of an edge $e = (t, x)$ through which there is an unsuccessful flow that cuts edge g' , or send an unsuccessful flow to cut an edge w which will end up (possibly after connecting and disconnecting several edges) to cut an edge which is crossed by the unsuccessful flow which cuts g' . Again all these are not profitable because of conditions (7)c, (7)d, (7)b.

For (b), the only case in which node x could receive more flow is by connecting a previously disconnected not-adjacent edge e'_x through which there was an unsuccessful flow with target x . For this purpose, node x has to send an unsuccessful flow to cut an edge w which will end up (possibly after connecting and disconnecting several edges) cutting an edge which is crossed by the unsuccessful flow which cuts e'_x . This is not profitable because of conditions (7)b, (7)c, (7)d.

For (c), we note that x could do this in two ways:

- By decreasing some variables $f_{(u,e,g,v)}^x > 0$, for edges $e = (t, x)$ such that $I_{(u,e,v)}^t > 0, v \neq x$. In view of conditions (1), (2), if any $f_{(u,e,g,v)}^x > 0$ of a successful flow is decreased, ϵ_t^x increases, and edge e will be disconnected. But because of condition (3), x 's utility will decrease. If node x tries to decrease the unsuccessful flow that it forwards through it, then because of (4), (5), (7)a, (7)b this action is not profitable.
- By sending an unsuccessful flow to cut an edge w which, in turn, and possibly after connecting and disconnecting several edges, will cut an edge crossed by the flow which x forwards. This is not profitable because of conditions (7)a, (7)b, (7)c, (7)d.

For (d), condition (7)d implies that if x decreases the unsuccessful it sends, its utility decreases. \square

B NP-hardness of existence of a connected Nash equilibrium

5.2 Transformation of a truth assignment

We show how to transform a solution of the SAT problem to a solution of our problem in polynomial time. The general idea is the following:

- If a variable A of the SAT problem has value *TRUE*, then we set suitable values to decision variables of the corresponding variable-subgraph so that to force node v_2 to forward some successful flow. To that end node v_1 and node v_3 send unsuccessful flows which disconnect edge (v_4, v_5) . In particular node v_1 sends an unsuccessful flow through nodes $\langle v_1, v_2, v_3, v_4, v_5, v_7, v_8, v_9 \rangle$ to node v_9 and node v_3 sends an unsuccessful flow through nodes $\langle v_3, v_4, v_5, v_7, v_8, v_9 \rangle$ to node v_9 . These flows are such that if one of them decreases, then edge (v_4, v_5) gets connected again. Moreover, in such a case (i.e., should edge (v_4, v_5) be connected again), the flow that would pass through edge (v_4, v_5) would disconnect edge (v_5, v_7) . Because of this, node v_2 would stop receiving a flow from node v_5 . In other words, by this technique, node v_2 will be forced to forward the unsuccessful flow from node v_1 and keep edge (v_1, v_2) connected. We can then pass a

successful flow through edge (v_1, v_2) , namely the flow which satisfies the demand between nodes u_c, v_c which nodes correspond to the clause in which the variable A appears in its positive form (if there exists such a clause). In this case edge (v_4, v_5) is the only one in the variable-subgraph with no successful flow at all.

- If a variable A of the SAT problem has value *FALSE*, then we set suitable values to decision variables of the corresponding variable-subgraph so that there is a successful flow routed through edge (v_4, v_5) , namely the flow which satisfies the demand between nodes u_c, v_c which nodes correspond to the clause in which the variable A appears in its negative form (if there exists such a clause). In this case there are no unsuccessful flows in the network and edge (v_1, v_2) is the only one in the variable-subgraph with no successful flow at all.
- We then show that the network is connected (i.e., for any demand there is a flow being delivered) and the system is at a Nash equilibrium.

We now set the values of the decision variables of the nodes of the constructed graph. We are doing so by first setting the decision variables of the nodes of each variable-subgraph. For simplicity, we use instead of notation v_i , just the number i (i.e., i stands for node v_i). We first list the values for the nodes decision variables of a variable-subgraph G_A which are common in every variable-subgraph (no-matter whether the corresponding boolean variable A has been assigned a value *TRUE* or *FALSE*) and then we complete the initialization for those two cases. We only list the decision variables to which we assign non-zero values (i.e., for any decision variable not listed below, we assign a zero value). We assign the values as follows:

Common values:

- Node 1: $f_{(10,(10,1),(1,2),5)}^1 = \delta, s_{(<1,12>)}^1 = \delta.$
- Node 2: $s_{(<2,3>)}^2 = 3\delta + 4\alpha, s_{(<2,3,6,5,7,8,9>)}^2 = 2\delta + \alpha.$
- Node 3: $f_{(10,(2,3),(3,6),5)}^3 = \delta, f_{(1,(2,3),(3,4),9)}^3 = \alpha, f_{(2,(2,3),(3,6),9)}^3 = 2\delta + \alpha, s_{(<3,6>)}^3 = 4\delta + 2\alpha, s_{(<3,6,5>)}^3 = \delta, s_{(<3,4>)}^3 = 2\alpha, s_{(<3,6,5,7,8,9>)}^3 = \alpha.$
- Node 5: $f_{(2,(6,5),(5,7),9)}^5 = 2\delta + \alpha, f_{(3,(6,5),(5,7),9)}^5 = \alpha, s_{(<5,7,8,9,10,1>)}^5 = \delta + 2\alpha, s_{(<5,7,8,11,3>)}^5 = \delta, s_{(<5,7>)}^5 = 4\delta + 4\alpha.$
- Node 6: $f_{(2,(3,6),(6,5),9)}^6 = 2\delta + \alpha, f_{(3,(3,6),(6,5),5)}^6 = \delta, f_{(3,(3,6),(6,5),9)}^6 = \alpha, f_{(10,(3,6),(6,5),5)}^6 = \delta, s_{(<6,5>)}^6 = 2\delta + 3\alpha.$
- Node 7: $f_{(2,(5,7),(7,8),9)}^7 = 2\delta + \alpha, f_{(3,(5,7),(7,8),9)}^7 = \alpha, f_{(5,(5,7),(7,8),3)}^7 = \delta, f_{(5,(5,7),(7,8),1)}^7 = \delta + 2\alpha, s_{(<7,8>)}^7 = 4\delta + 4\alpha.$
- Node 8: $f_{(2,(7,8),(8,9),9)}^8 = 2\delta + \alpha, f_{(3,(7,8),(8,9),9)}^8 = \alpha, f_{(5,(7,8),(8,9),1)}^8 = \delta + 2\alpha, f_{(5,(7,8),(8,11),3)}^8 = \delta, s_{(<8,9>)}^8 = \delta, s_{(<8,11>)}^8 = \delta.$
- Node 9: $f_{(5,(8,9),(9,10),1)}^9 = \delta + 2\alpha, s_{(<9,10>)}^9 = \delta + 2\alpha.$
- Node 10: $f_{(5,(9,10),(10,1),1)}^{10} = \delta + 2\alpha, s_{(<10,1>)}^{10} = \delta, s_{(<10,13>)}^{10} = \delta.$
- Node 11: $f_{(5,(8,11),(11,3),3)}^{11} = \delta, s_{(<11,3>)}^{11} = \delta.$
- Node 12: $f_{(1,(1,12),(12,9),9)}^{12} = \delta, s_{(<12,9>)}^{12} = \delta.$
- Node 13: $f_{(10,(10,13),(13,4),5)}^{13} = \delta, s_{(<13,4>)}^{13} = \delta.$

According to whether the boolean variable A has value *TRUE* or *FALSE* we complete the initialization as follows:

If variable A of the SAT problem has value *TRUE* then we complete the *common values* with the values of the following decision variables.

Additional values for *TRUE* value transformation

- Node 1: $s_{\langle 1,2,3,4,5,7,8,9 \rangle}^1 = \alpha$, $s_{\langle 1,12,9 \rangle}^1 = \delta - \alpha$.
- Node 2: $f_{(10,(1,2),(2,3),5)}^2 = \delta$, $f_{(1,(1,2),(2,3),9)}^2 = \alpha$.
- Node 3: $s_{\langle 3,4,5,7,8,9 \rangle}^3 = \alpha$.
- Node 4: $THR_4(5) = 2\lambda$, $f_{(1,(3,4),(4,5),9)}^4 = \alpha$, $f_{(3,(3,4),(4,5),9)}^4 = \alpha$.
- Node 5: $f_{(3,(4,5),(5,7),9)}^5 = \alpha - \lambda$, $f_{(1,(4,5),(5,7),9)}^5 = \alpha - \lambda$.
- Node 10: $s_{\langle 10,1,2,3,6,5 \rangle}^{10} = \delta$.

The above values together with the *common values* consist the **TRUE value transformation**. In this case, where the variable-subgraph corresponds to a boolean variable with value *TRUE*, the flow-paths have been routed as shown in Figure 6.

Lemma A.3. Consider a time in the game where the decision variables of the nodes of a variable-subgraph have the values of the **TRUE value transformation**. Then: a) edge (v_4, v_5) is disconnected and b) if one of the (unsuccessful) flows which have been routed through edge (v_4, v_5) decreases then edge (v_5, v_7) will get disconnected.

Proof: Node v_4 forwards α unsuccessful flow coming from v_1 ($s_{\langle 1,2,3,4,5,7,8,9 \rangle}^1 = f_{(1,(1,2),(2,3),9)}^2 = f_{(1,(2,3),(3,4),9)}^3 = f_{(1,(3,4),(4,5),9)}^4 = \alpha$) and α unsuccessful flow coming from v_3 ($s_{\langle 3,4,5,7,8,9 \rangle}^3 = f_{(3,(3,4),(4,5),9)}^4 = \alpha$). Node v_5 allows $\alpha - \lambda$ flow from v_1 ($f_{(1,(4,5),(5,7),9)}^5 = \alpha - \lambda$) and $\alpha - \lambda$ flow from v_3 coming from edge $(4, 5)$ ($f_{(3,(4,5),(5,7),9)}^5 = \alpha - \lambda$). Therefore $\epsilon_4^5 = 2\lambda$ (node v_4 does not forward any other flow). Since $THR_4(5) = 2\lambda$, we have that $THR_4(5) = \epsilon_4^5 = 2\lambda$. Therefore edge (v_4, v_5) is disconnected. If one of these two unsuccessful flows gets decreased, then we will have $\epsilon_4^5 < 2\lambda$ and $\epsilon_4^5 < THR_4(5)$ which means that edge (v_4, v_5) will get connected. Then the other flow ($\alpha - \lambda$) will go through edge (v_5, v_7) . Notice that there is already α successful flow coming from node v_3 which node v_7 forwards. Since $f_{(1,(5,7),(7,8),9)}^7 = 0$ and $f_{(3,(5,7),(7,8),9)}^7 = \alpha$, we will have that $\epsilon_5^7 \geq \alpha - \lambda > 0$ and since $THR_5(7) = 0$, we will have $THR_5(7) < \epsilon_5^7$ which means that edge (v_5, v_7) gets disconnected. □

If variable A of the SAT problem has value *FALSE* then we complete the *common values* with the values of the following decision variables.

Additional values for *FALSE* value transformation

- Node 1: $s_{\langle 1,12,9 \rangle}^1 = \delta$.
- Node 10: $s_{\langle 10,13,4,5 \rangle}^{10} = \delta$.

The above values together with the *common values* consist the **FALSE value transformation**. In this case, where the variable-subgraph corresponds to a boolean variable with value *FALSE*, the flow-paths have been routed as shown in Figure 7.

The two cases in Figures 6, 7 differ on the blue and red colored paths.

Lemma A.4. A variable-subgraph G_A where the values to its nodes' decision variables have been assigned according to the *TRUE value transformation* is at a connected Nash equilibrium.

Proof: We prove that if we fix the values of the decision variables as in the *TRUE value transformation* then the G_A is already at a connected Nash equilibrium. To that end we verify one by one the conditions of Theorem 1.

For the first condition all we have to do is to examine the incoming connected edges of every node:

- v_1 forwards flow i) from node v_{10} to node v_5 through edge (v_{10}, v_1) and $s_{\langle 10,1,2,3,6,5 \rangle}^{10} = f_{(10,(10,1),(1,2),5)}^1 = \delta$,

- v_2 forwards flow i) from node v_{10} to node v_5 through edge (v_1, v_2) and $s_{\langle 10,1,2,3,6,5 \rangle}^{10} = f_{(10,(1,2),(2,3),5)}^2 = \delta$, ii) from node v_1 to node v_9 through edge (v_1, v_2) and $s_{\langle 1,2,3,4,5,7,8,9 \rangle}^1 = f_{(1,(1,2),(2,3),9)}^2 = \alpha$,
- v_3 forwards flow i) from node v_{10} to node v_5 through edge (v_2, v_3) and $s_{\langle 10,1,2,3,6,5 \rangle}^{10} = f_{(10,(2,3),(3,6),5)}^3 = \delta$, ii) from node v_1 to node v_9 through edge (v_2, v_3) and $s_{\langle 1,2,3,4,5,7,8,9 \rangle}^1 = f_{(1,(2,3),(3,4),9)}^3 = \alpha$, iii) from node v_2 to node v_9 through edge (v_2, v_3) and $s_{\langle 2,3,6,5,7,8,9 \rangle}^2 = f_{(2,(2,3),(3,6),9)}^3 = 2\delta + \alpha$,
- v_4 forwards flow i) from node v_1 to node v_9 through edge (v_3, v_4) and $s_{\langle 1,2,3,4,5,7,8,9 \rangle}^1 = f_{(1,(3,4),(4,5),9)}^4 = \alpha$, ii) from node v_3 to node v_9 through edge (v_3, v_4) and $s_{\langle 3,4,5,7,8,9 \rangle}^3 = f_{(3,(3,4),(4,5),9)}^4 = \alpha$,
- v_5 forwards flow i) from node v_2 to node v_9 through edge (v_6, v_5) and $s_{\langle 2,3,6,5,7,8,9 \rangle}^2 = f_{(2,(6,5),(5,7),9)}^5 = 2\delta + \alpha$, ii) from node v_3 to node v_9 through edge (v_6, v_5) and $s_{\langle 3,6,5,7,8,9 \rangle}^3 = f_{(3,(6,5),(5,7),9)}^5 = \alpha$, (notice that in view of Lemma A.3 edge (v_4, v_5) is disconnected, so the first condition of Theorem 1 does not apply for this edge),
- v_6 forwards flow i) from node v_{10} to node v_5 through edge (v_3, v_6) and $s_{\langle 10,1,2,3,6,5 \rangle}^{10} = f_{(10,(3,6),(6,5),5)}^6 = \delta$, ii) from node v_2 to node v_9 through edge (v_3, v_6) and $s_{\langle 2,3,6,5,7,8,9 \rangle}^2 = f_{(2,(3,6),(6,5),9)}^6 = 2\delta + \alpha$, iii) from node v_3 to node v_5 through edge (v_3, v_6) and $s_{\langle 3,6,5 \rangle}^3 = f_{(3,(3,6),(6,5),5)}^6 = \delta$, iv) from node v_3 to node v_9 through edge (v_3, v_6) and $s_{\langle 3,6,5,7,8,9 \rangle}^3 = f_{(3,(3,6),(6,5),9)}^6 = \alpha$,
- v_7 forwards flow i) from node v_2 to node v_9 through edge (v_5, v_7) and $s_{\langle 2,3,6,5,7,8,9 \rangle}^2 = f_{(2,(5,7),(7,8),9)}^7 = 2\delta + \alpha$, ii) from node v_3 to node v_9 through edge (v_5, v_7) and $s_{\langle 3,6,5,7,8,9 \rangle}^3 = f_{(3,(5,7),(7,8),9)}^7 = \alpha$ (notice that in view of Lemma A.3 edge (v_4, v_5) is disconnected, and therefore node v_7 does not receive flow from node v_3 through that edge), iii) from node v_5 to node v_3 through edge (v_5, v_7) and $s_{\langle 5,7,8,11,3 \rangle}^5 = f_{(5,(5,7),(7,8),3)}^7 = \delta$, iv) from node v_5 to node v_1 through edge (v_5, v_7) and $s_{\langle 5,7,8,9,10,1 \rangle}^5 = f_{(5,(5,7),(7,8),1)}^7 = \delta + 2\alpha$, (notice that since edge (v_4, v_5) is disconnected, node v_7 does not receive any flow from node v_1),
- v_8 forwards flow i) from node v_2 to node v_9 through edge (v_7, v_8) and $s_{\langle 2,3,6,5,7,8,9 \rangle}^2 = f_{(2,(7,8),(8,9),9)}^8 = 2\delta + \alpha$, ii) from node v_3 to node v_9 through edge (v_7, v_8) and $s_{\langle 3,6,5,7,8,9 \rangle}^3 = f_{(3,(7,8),(8,9),9)}^8 = \alpha$ (notice that since edge (v_4, v_5) is disconnected, node v_8 does not receive flow from node v_3 through that edge), iii) from node v_5 to node v_3 through edge (v_7, v_8) and $s_{\langle 5,7,8,11,3 \rangle}^5 = f_{(5,(7,8),(8,11),3)}^8 = \delta$, iv) from node v_5 to node v_1 through edge (v_7, v_8) and $s_{\langle 5,7,8,9,10,1 \rangle}^5 = f_{(5,(7,8),(8,9),1)}^8 = \delta + 2\alpha$, (notice that since edge (v_4, v_5) is disconnected, node v_8 does not receive flow from node v_1),
- v_9 forwards flow from node v_5 to node v_1 through edge (v_8, v_9) and $s_{\langle 5,7,8,9,10,1 \rangle}^5 = f_{(5,(8,9),(9,10),1)}^9 = \delta + 2\alpha$,
- v_{10} forwards flow from node v_5 to node v_1 through edge (v_9, v_{10}) and $s_{\langle 5,7,8,9,10,1 \rangle}^5 = f_{(5,(9,10),(10,1),1)}^{10} = \delta + 2\alpha$,
- v_{11} forwards flow from node v_5 to node v_3 through edge (v_8, v_{11}) and $s_{\langle 5,7,8,11,3 \rangle}^5 = f_{(5,(8,11),(11,3),3)}^{11} = \delta$,
- v_{12} forwards flow from node v_1 to node v_9 through edge (v_1, v_{12}) and $s_{\langle 1,12,9 \rangle}^1 = \delta - \alpha < f_{(1,(1,12),(12,9),9)}^{12} = \delta$,
- v_{13} does not forward any flow since node v_{10} does not send any flow through edge (v_{10}, v_{13}) .

Therefore for any edge (x, y) different than (v_4, v_5) it holds $\epsilon_x^y = 0$. Since all thresholds apart from $THR_4(5)$ are 0 we have that for any edge (x, y) apart from (v_4, v_5) , $THR_x(y) = \epsilon_x^y = 0$ and (x, y) is connected. Thus the first two conditions of Theorem 1 hold.

For the third condition we have:

- v_1 : receives δ flow from node v_{10} and $\delta + 2\alpha$ flow from node v_5 through edge (v_{10}, v_1) ,
- v_2 : this condition does not apply for edge (v_1, v_2) since there is unsuccessful flow in that edge,
- v_3 : i) this condition does not apply for edge (v_2, v_3) since there is unsuccessful flow in that edge, ii) receives δ flow from node v_{11} and δ flow from node v_5 through edge (v_{11}, v_3) ,
- v_4 : i) this condition does not apply for edge (v_3, v_4) since there is unsuccessful flow in that edge, ii) receives δ flow from node v_{13} through edge (v_{13}, v_4) ,
- v_5 receives i) δ flow from node v_3 , $2\delta + 3\alpha$ flow from node v_6 and δ flow from node v_{10} through edge (v_6, v_5) ,
- v_6 receives $4\delta + 2\alpha$ flow from node v_3 ,
- v_7 receives $4\delta + 4\alpha$ flow from node v_5 ,
- v_8 receives $4\delta + 4\alpha$ flow from node v_7 ,
- v_9 receives $2\delta + \alpha$ flow from node v_2 , α flow from node v_3 , and δ flow from node v_8 through edge (v_8, v_9) , ii) δ flow from node v_{12} through edge (v_{12}, v_9) ,
- v_{10} receives $\delta + 2\alpha$ flow from node v_9 through edge (v_9, v_{10}) ,
- v_{11} receives δ flow from node v_8 through edge (v_8, v_{11}) ,
- v_{12} receives δ flow from node v_1 through edge (v_1, v_{12}) ,
- v_{13} receives δ flow from node v_{10} through edge (v_{10}, v_{13}) ,

Therefore for every edge (x, y) carrying only successful flow condition 3 of Theorem 1 holds.

For condition 4 of Theorem 1, the only disconnected edge is (v_4, v_5) . It holds $THR_4(5) = 2\lambda > 0$, node v_4 does not send any flow through this edge and nodes v_1, v_3 send unsuccessful flows through this edge.

For condition 5 of Theorem 1, the only edge for which the condition applies is edge (v_3, v_4) . Indeed, it holds that $THR_3(4) = 0$ and node v_4 receives 2α flow from node v_3 which is equal to the (unsuccessful) flow that forwards through edge (v_4, v_5) .

For condition 6 of Theorem 1, the only demands that are not completely satisfied are between:

- v_1 and v_9 , but in order for v_1 to increase what it sends it needs to decrease the unsuccessful flow that sends to v_9 .
- v_3 and v_9 , but in order for v_3 to increase what it sends it needs to decrease the unsuccessful flow that sends to v_9 .

Both these cases will be taken care by condition 7d.

For condition 7 of Theorem 1 we have:

- Node v_1 : i) cannot send any unsuccessful flow to cut the flow received from v_{10} which v_1 needs to forward, ii) cannot stop sending the unsuccessful flow to v_9 , since it will profit 2α more flow in its utility (by rerouting this flow to v_9) but lose $\delta + 2\alpha$ flow that receives from node v_5 since edge (v_5, v_7) will be disconnected (see Lemma A.3),
- Node v_2 : i) cannot send any unsuccessful flow to cut the flow received from v_{10} which v_2 needs to forward, ii) cannot stop forward the (unsuccessful and successful) flows, since edge (v_1, v_2) will get disconnected, it will profit $\delta + \alpha$ flow but lose the $2\delta + \alpha$ flow that sends to node v_9 since edge (v_5, v_7) will be disconnected (see Lemma A.3),

- Node v_3 : i) cannot send any unsuccessful flow to cut the flows received from v_1, v_2, v_{10} which v_3 needs to forward, ii) cannot stop forward the (unsuccessful and successful) flows, since edge (v_2, v_3) will get disconnected, it will profit $3\delta + 4\alpha - \lambda$ flow (by sending $\alpha - \lambda$ flow to v_9 through edge (v_4, v_5)) but lose $3\delta + 4\alpha$ flow that receives from node v_2 , iii) cannot stop sending only the unsuccessful flow α to node v_9 through edge (v_4, v_5) , since in that case edge (v_5, v_7) will be disconnected (see Lemma A.3) and it will lose α flow that was sending to node v_9 through edge (v_6, v_5) ,
- Node v_4 : i) cannot send any flow, ii) cannot stop forward the unsuccessful flows, since edge (v_3, v_4) will get disconnected, it will profit 2α flow but lose the same flow that receives from node v_3 , iii) has not a profit to increase its threshold for node v_5 ,
- Node v_5 : i) cannot send any unsuccessful flow to cut the flows received from v_2, v_3 which needs to forward,
- all other nodes cannot send any unsuccessful flow to cut the flows which need to forward.

Notice also that for all demands of Figure 2 there is a flow delivered. Therefore the equilibrium is connected. □

Lemma A.5. A variable-subgraph G_A where the values to its nodes' decision variables have been assigned according to the *FALSE value transformation* is at a connected Nash equilibrium.

Proof: We prove that if we fix the values of the decision variables as in the *FALSE value transformation* then G_A is already at a connected Nash equilibrium. To that end we verify one by one the conditions of Theorem 1.

For the first condition all we have to do is to examine the incoming edges of every node:

- v_1 does not forward any flow,
- v_2 does not forward any flow,
- v_3 forwards flow from node v_2 to node v_9 through edge (v_2, v_3) and $s_{\langle 2,3,6,5,7,8,9 \rangle}^2 = f_{(2,(2,3),(3,6),9)}^3 = 2\delta + \alpha$,
- v_4 forwards flow from node v_{10} to node v_5 through edge (v_{13}, v_4) and $s_{\langle 10,13,4,5 \rangle}^{10} = f_{(10,(13,4),(4,5),5)}^4 = \delta$,
- v_5 forwards flow i) from node v_2 to node v_9 through edge (v_6, v_5) and $s_{\langle 2,3,6,5,7,8,9 \rangle}^2 = f_{(2,(6,5),(5,7),9)}^5 = 2\delta + \alpha$, ii) from node v_3 to node v_9 through edge (v_6, v_5) and $s_{\langle 3,6,5,7,8,9 \rangle}^3 = f_{(3,(6,5),(5,7),9)}^5 = \alpha$,
- v_6 forwards flow i) from node v_2 to node v_9 through edge (v_3, v_6) and $s_{\langle 2,3,6,5,7,8,9 \rangle}^2 = f_{(2,(3,6),(6,5),9)}^6 = 2\delta + \alpha$, ii) from node v_3 to node v_5 through edge (v_3, v_6) and $s_{\langle 3,6,5 \rangle}^3 = f_{(3,(3,6),(6,5),5)}^6 = \delta$, iii) from node v_3 to node v_9 through edge (v_3, v_6) and $s_{\langle 3,6,5,7,8,9 \rangle}^3 = f_{(3,(3,6),(6,5),9)}^6 = \alpha$,
- v_7 forwards flow i) from node v_2 to node v_9 through edge (v_5, v_7) and $s_{\langle 2,3,6,5,7,8,9 \rangle}^2 = f_{(2,(5,7),(7,8),9)}^7 = 2\delta + \alpha$, ii) from node v_3 to node v_9 through edge (v_5, v_7) and $s_{\langle 3,6,5,7,8,9 \rangle}^3 = f_{(3,(5,7),(7,8),9)}^7 = \alpha$, iii) from node v_5 to node v_3 through edge (v_5, v_7) and $s_{\langle 5,7,8,11,3 \rangle}^5 = f_{(5,(5,7),(7,8),3)}^7 = \delta$, iv) from node v_5 to node v_1 through edge (v_5, v_7) and $s_{\langle 5,7,8,9,10,1 \rangle}^5 = f_{(5,(5,7),(7,8),1)}^7 = \delta + 2\alpha$,
- v_8 forwards flow i) from node v_2 to node v_9 through edge (v_7, v_8) and $s_{\langle 2,3,6,5,7,8,9 \rangle}^2 = f_{(2,(7,8),(8,9),9)}^8 = 2\delta + \alpha$, ii) from node v_3 to node v_9 through edge (v_7, v_8) and $s_{\langle 3,6,5,7,8,9 \rangle}^3 = f_{(3,(7,8),(8,9),9)}^8 = \alpha$, iii) from node v_5 to node v_3 through edge (v_7, v_8) and $s_{\langle 5,7,8,11,3 \rangle}^5 = f_{(5,(7,8),(8,11),3)}^8 = \delta$, iv) from node v_5 to node v_1 through edge (v_7, v_8) and $s_{\langle 5,7,8,9,10,1 \rangle}^5 = f_{(5,(7,8),(8,9),1)}^8 = \delta + 2\alpha$,

- v_9 forwards flow from node v_5 to node v_1 through edge (v_8, v_9) and $s_{\langle 5,7,8,9,10,1 \rangle}^5 = f_{(5,(8,9),(9,10),1)}^9 = \delta + 2\alpha$,
- v_{10} forwards flow from node v_5 to node v_1 through edge (v_9, v_{10}) and $s_{\langle 5,7,8,9,10,1 \rangle}^5 = f_{(5,(9,10),(10,1),1)}^{10} = \delta + 2\alpha$,
- v_{11} forwards flow from node v_5 to node v_3 through edge (v_8, v_{11}) and $s_{\langle 5,7,8,11,3 \rangle}^5 = f_{(5,(8,11),(11,3),3)}^{11} = \delta$,
- v_{12} forwards flow from node v_1 to node v_9 through edge (v_1, v_{12}) and $s_{\langle 1,12,9 \rangle}^1 = f_{(1,(1,12),(12,9),9)}^{12} = \delta$,
- v_{13} forwards flow from node v_{10} to node v_5 through edge (v_{10}, v_{13}) and $s_{\langle 10,13,4,5 \rangle}^{10} = f_{(10,(10,13),(13,4),5)}^{13} = \delta$,

Therefore for any edge (x, y) it holds $\epsilon_x^y = 0$.

For the second condition of the Theorem 1, all thresholds are 0.

For the third condition we have:

- v_1 : receives δ flow from node v_{10} and $\delta + 2\alpha$ flow from node v_5 through edge (v_{10}, v_1) ,
- v_2 : does not receive any flow,
- v_3 : receives i) $3\delta + 3\alpha$ flow from node v_2 through edge (v_2, v_3) , ii) δ flow from node v_{11} and δ flow from node v_5 through edge (v_{11}, v_3) ,
- v_4 : receives i) 2α flow from node v_3 through edge (v_3, v_4) , ii) δ flow from node v_{13} through edge (v_{13}, v_4) ,
- v_5 : receives i) δ flow from node v_3 , $2\delta + 3\alpha$ flow from node v_6 , through edge (v_6, v_5) , ii) δ flow from node v_{10} through edge (v_4, v_5) ,
- v_6 : receives $4\delta + 2\alpha$ flow from node v_3 through edge (v_3, v_6) ,
- v_7 : receives $4\delta + 4\alpha$ flow from node v_5 through edge (v_5, v_7) ,
- v_8 : receives $4\delta + 4\alpha$ flow from node v_7 through edge (v_7, v_8) ,
- v_9 : receives i) $2\delta + \alpha$ flow from node v_2 , α flow from node v_3 , δ flow from node v_8 through edge (v_8, v_9) , ii) δ flow from node v_1 through edge (v_{12}, v_9) ,
- v_{10} receives $\delta + 2\alpha$ flow from node v_9 through edge (v_9, v_{10}) ,
- v_{11} receives δ flow from node v_8 through edge (v_8, v_{11}) ,
- v_{12} receives δ flow from node v_1 through edge (v_1, v_{12}) ,
- v_{13} receives δ flow from node v_{10} through edge (v_{10}, v_{13}) ,

Therefore condition 3 of Theorem 1 holds in every edge.

Conditions 4,5 of Theorem 1 do not apply here since there are no disconnected edges and unsuccessful flows.

For condition 6 of Theorem 1, the only demand which has not been completely satisfied is between nodes v_3 and v_9 . However node v_3 cannot send more flow than α by any path.

For condition 7 of Theorem 1, since there are no disconnected edges only $7d$ applies here. We have:

- Node v_1 does not have a profit to send any unsuccessful flow,
- Node v_2 does not have a profit to send any unsuccessful flow,
- Node v_3 cannot send any unsuccessful flow to cut the flow received from v_2 which v_3 needs to forward,
- Node v_4 cannot send any flow,
- Node v_5 cannot send any unsuccessful flow to cut the flows received from v_2, v_3 which v_5 needs to forward,
- all other nodes cannot send any unsuccessful flow to cut the flows which they need to forward.

Notice also that for all demands of Figure 2 there is a flow delivered. Therefore the equilibrium is connected. \square

5.3 Analysis of the reduction

Lemma 1. In a variable-subgraph G_A , in any connected equilibrium, there is exactly one edge with no successful flow at all. This edge is either (v_1, v_2) or (v_4, v_5) .

Proof: Suppose for the sake of contradiction, that there is a connected equilibrium in G_A and all edges have successful flows. This means that all edges are connected. We first show that in this case the network has no unsuccessful flows at all: if there was a node which was sending an unsuccessful flow then it would be clearly profitable for that node to stop sending this unsuccessful flow since this action would not introduce other changes to the network. Thus all edges carry only successful flows. Consider the edge (v_1, v_2) . Node v_2 does not receive a flow since there is no demand with sink node v_2 . However there is a successful flow that node v_2 needs to forward. But then condition (3) of Theorem 1 does not hold for the edge (v_1, v_2) which would mean that the system is not at a Nash equilibrium.

Thus there is at least one edge which does not carry any successful flow. It is easily checkable that any edge apart from (v_1, v_2) and (v_4, v_5) should carry successful flow, otherwise there is always a demand for which no flow is being delivered. Now suppose that none of the edges (v_1, v_2) and (v_4, v_5) carry successful flow. But then no flow is being delivered for the demand (v_{10}, v_5) . \square

Lemma A.6. If the instance I of the SAT problem is satisfiable then the constructed network has a connected Nash equilibrium.

Proof: Let Φ be a truth assignment which satisfies I . Let m be the maximum number of clauses satisfied by the same literal in Φ and let k be the maximum number of literals which satisfy the same clause. Consider a variable-subgraph G_A which corresponds to a boolean variable A together with the nodes and edges which correspond to the clauses B_i that have been satisfied by A in Φ .

If A has value *TRUE* in the satisfying truth assignment Φ then it must appear as a positive literal in every B_i and therefore nodes u_{b_i} and nodes v_{b_i} which correspond to those clauses B_i are connected with G_A through edges (u_{b_i}, v_1) and (v_2, v_{b_i}) respectively. The remaining clauses C_j (if any) in which A appears as a negative literal correspond to nodes u_{c_j} and nodes v_{c_j} that are connected with G_A through edges (u_{c_j}, v_4) and (v_5, v_{c_j}) respectively. We show that the enhanced subgraph (i.e., the subgraph consisting of G_A together with the nodes u_{b_i} , v_{b_i} and the edges that connect those nodes with G_A) has a connected Nash equilibrium. We assign values to the decision variables according to the *TRUE value transformation* and we additionally set $s_{(<u_b, 1, 2, v_b>)}^{u_b} = f_{(u_b, (u_b, 1), (1, 2), v_b)}^1 = f_{(u_b, (1, 2), (2, v_b), v_b)}^2 = \frac{\delta}{mk}$, $\forall b$ among b_i . We show that in view of Lemma A.4 the system is at a connected Nash equilibrium. We verify that the conditions of Theorem 1 still hold.

- For the first condition of Theorem 1 the differences are:
 - v_1 additionally forwards flow from each node u_b among u_{b_i} to one node v_b among v_{b_i} through edge (u_b, v_1) and $s_{(<u_b, 1, 2, v_b>)}^{u_b} = f_{(u_b, (u_b, 1), (1, 2), v_b)}^1 = \frac{\delta}{mk}$,
 - v_2 additionally forwards flow from each node u_b among u_{b_i} to one node v_b among v_{b_i} through edge (v_1, v_2) and $s_{(<u_b, 1, 2, v_b>)}^{u_b} = f_{(u_b, (1, 2), (2, v_b), v_b)}^2 = \frac{\delta}{mk}$,

Therefore the first condition still holds.

- For the second condition there is no difference.
- For the third condition the difference is that v_1 additionally receives $\frac{\delta}{mk}$ flow from each node u_b among u_{b_i} through edge (u_b, v_1) . Hence the condition still holds.

- For conditions 4, 5 there is no difference.
- For condition 6 of Theorem 1, the demand between each node u_b among u_{b_i} and one node v_b among v_{b_i} , probably could not be completely satisfied. However node u_b cannot send more flow by any path. Thus this condition also holds.
- For condition 7 of Theorem 1, i) nodes v_1, v_2 cannot send any unsuccessful flow to cut the new flow from nodes u_{b_i} which should forward, ii) node u_b among nodes u_{b_i} does not have a profit to send any unsuccessful flow and iii) node v_2 still does not have a profit to disconnect edge (v_1, v_2) , since in that case it could profit at most δ flow than before the introduction of nodes u_{b_i} raising the total to a $2\delta + \alpha$ flow (see the second bullet in the paragraph for the condition 1 in the proof of Lemma A.4) but still losing the same flow that was sending to node v_9 (see the second bullet in the paragraph for the condition 7 in the proof of Lemma A.4). Hence this condition also holds.

Therefore the system is at a Nash equilibrium. Notice that nodes u_{c_j}, v_{c_j} cannot distract this equilibrium since $f_{(u_c, (u_c, 4), (4, 5), v_c)}^4 = 0, \forall c$ among c_j and therefore the subgraph including those nodes is still at a Nash equilibrium. Moreover all demands between nodes of G_A and all demands between a node u_b among nodes u_{b_i} and the respected node v_b among nodes v_{b_i} are satisfied (i.e., there is a flow delivered). The situation is shown in Figure 8.

If A has value *FALSE* in the satisfying truth assignment Φ then it must appear as a negative literal in every B_i and therefore nodes u_{b_i} and nodes v_{b_i} which correspond to those clauses B_i are connected with G_A through edges (u_{b_i}, v_4) and (v_5, v_{b_i}) respectively. The remaining clauses C_j (if any) in which A appears as a positive literal correspond to nodes u_{c_j} and nodes v_{c_j} that are connected with G_A through edges (u_{c_j}, v_1) and (v_2, v_{c_j}) respectively. We show that the enhanced subgraph (i.e., the subgraph consisting of G_A together with the nodes u_{b_i}, v_{b_i} and the edges that connect those nodes with G_A) has a connected Nash equilibrium. We assign values to the nodes decision variables according to the *FALSE value transformation* and we additionally set $s_{\langle u_b, 4, 5, v_b \rangle}^{u_b} = f_{(u_b, (u_b, 4), (4, 5), v_b)}^4 = f_{(u_b, (4, 5), (5, v_b), v_b)}^5 = \frac{\delta}{mk}, \forall b$ among b_i . We show that in view of Lemma A.5 the system is at a connected Nash equilibrium. We verify that the conditions of Theorem 1 still hold.

- For the first condition of Theorem 1 the differences are:
 - v_4 additionally forwards flow from each node u_b among u_{b_i} to one node v_b among v_{b_i} through edge (u_b, v_4) and $s_{\langle u_b, 4, 5, v_b \rangle}^{u_b} = f_{(u_b, (u_b, 4), (4, 5), v_b)}^4 = \frac{\delta}{mk}$,
 - v_5 additionally forwards flow from each node u_b among u_{b_i} to one node v_b among v_{b_i} through edge (v_4, v_5) and $s_{\langle u_b, 4, 5, v_b \rangle}^{u_b} = f_{(u_b, (4, 5), (5, v_b), v_b)}^5 = \frac{\delta}{mk}$,

Therefore the first condition still holds.

- For the second condition there is no difference.
- For the third condition the differences are: i) Node v_4 additionally receives $\frac{\delta}{mk}$ flow from each node u_b among u_{b_i} through edge (u_b, v_4) which is equal to what additionally forwards through that edge. ii) Node v_5 additionally forwards $\frac{\delta}{mk}$ flow from each node u_b among u_{b_i} through edge (v_4, v_5) which raises the total flow which needs to forward through edge (v_4, v_5) to at most δ . But it also receives a flow δ from node v_{10} through this edge (see the fifth bullet in the paragraph for the condition 3 in the proof of Lemma A.5). Hence the condition still holds.
- For conditions 4, 5 there is no difference.
- For condition 6 of Theorem 1, the demand between each node u_b among u_{b_i} and one node v_b among v_{b_i} , probably could not be completely satisfied. However node u_b cannot send more flow by any path. Thus this condition also holds.

- For condition 7 of Theorem 1, i) nodes v_4, v_5 cannot send any unsuccessful flow to cut the new flow from nodes u_{b_i} which should forward, and ii) node u_b among nodes u_{b_i} does not have a profit to send any unsuccessful flow. Hence this condition also holds.

Therefore the system is at a Nash equilibrium. Notice that nodes u_{c_j}, v_{c_j} cannot distract this equilibrium since $f_{(u_c, (u_c, 1), (1, 2), v_c)}^1 = 0, \forall c$ among c_j and therefore the subgraph including those nodes is still at a Nash equilibrium. Moreover for every demand between nodes of G_A and for every demand between a node u_b among nodes u_{b_i} and the respected node v_b among nodes v_{b_i} there is a flow delivered. The situation is shown in Figure 9.

Notice that there is no demand that could be satisfied by a flow-path routed through edges of two different literal-subgraphs. Hence since each literal-subgraph is at a Nash equilibrium, the whole network is at a Nash equilibrium. Moreover all additional demands between nodes that correspond to clauses are satisfied since each such pair of nodes has to appear as u_b, v_b connected to some variable-subgraph G_A , namely this G_A for which the boolean variable A satisfies clause b . Therefore the constructed network is at a connected Nash equilibrium. □

Lemma A.7. Let I be an instance of the SAT problem. If the constructed $\pi(I)$ instance of the network game has a connected Nash equilibrium then instance I of the SAT problem is satisfiable.

Proof: Suppose that the constructed $\pi(I)$ instance of the network game has a connected equilibrium. This means that for every clause-subgraph represented by a demand between nodes u_c, v_c there is at least one literal-subgraph in which there is a flow delivered for this demand (i.e., there is a non-zero successful flow from u_c to v_c routed through an edge of that literal-subgraph). If the flow delivered for this demand has been routed through an edge of a positive-literal subgraph then we set the value of the corresponding boolean variable to be *TRUE*. If the flow delivered has been routed through an edge of a negative-literal subgraph then we set the value of the corresponding boolean variable to be *FALSE*. If at the end of this procedure there are still boolean variables with no value assigned then we assign any value to them. We show now that this is a consistent truth assignment. For the sake of contradiction, suppose that during this truth assignment, there is a boolean variable in which both values *TRUE* and *FALSE* have been assigned. This would mean that there is a literal-subgraph in which a demand between nodes u_{c_1}, v_{c_1} (representing clause C_1) has been satisfied (i.e., there is a flow delivered) while the subgraph serves as a positive-literal-subgraph (i.e., the flow from u_{c_1} to v_{c_1} has been routed through edge (v_1, v_2) of the literal-subgraph) and at the same time there is another demand between nodes u_{c_2}, v_{c_2} (representing clause C_2) which has been satisfied while the subgraph serves as a negative-literal-subgraph (i.e., the flow from u_{c_2} to v_{c_2} has been routed through edge (v_4, v_5) of the literal-subgraph). But this would mean that in the corresponding variable-subgraph, both edges (v_1, v_2) and (v_4, v_5) have successful flows. But in view of Lemma 1, such a situation in a variable-subgraph cannot be a Nash equilibrium. Hence the truth assignment is consistent and satisfies the boolean formula. □

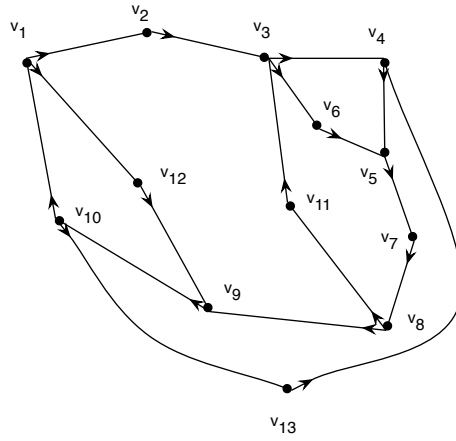


Fig. 1. A variable-subgraph.

	1	2	3	4	5	6	7	8	9	10	11	12	13
1									δ			δ	
2			$3\delta + 4\alpha$						$2\delta + \alpha$				
3				2α	δ	$4\delta + 2\alpha$			2α				
4													
5	$\delta + 2\alpha$		δ				$4\delta + 4\alpha$						
6					$2\delta + 3\alpha$								
7								$4\delta + 4\alpha$					
8									δ			δ	
9										$\delta + 2\alpha$			
10	δ				δ								δ
11			δ										
12									δ				
13				δ									

Fig. 2. Demands for the nodes of the variable-subgraph in Figure 1. The rows contain the sources and the columns contain the sinks. For example the box at row 3 and column 9 contains the value 2α which means that the demand from node v_3 to node v_9 is 2α . Empty boxes represent zero demands between the corresponding nodes.

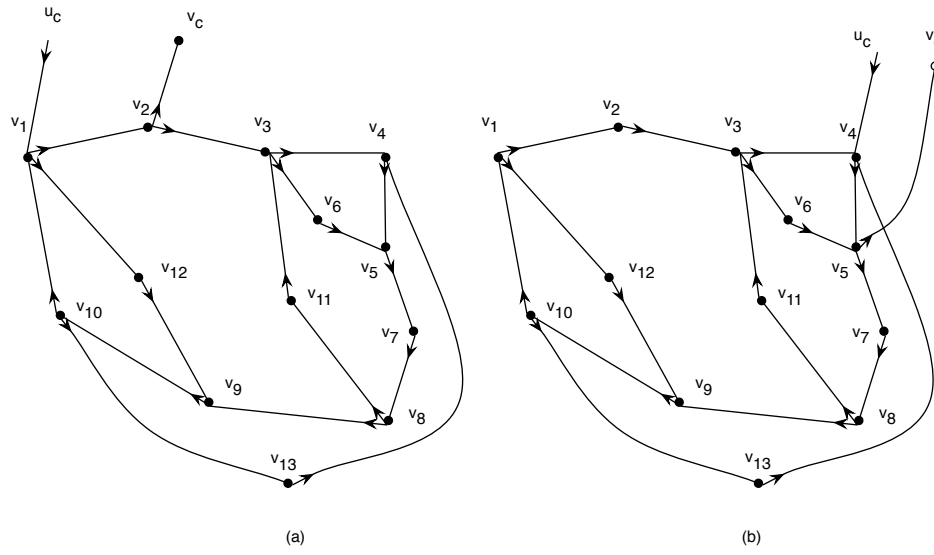


Fig. 3. In any literal-subgraph the demand between nodes u_c, v_c is δ . a) A positive literal-subgraph. The demand between nodes u_c, v_1 is δ . b) A negative literal-subgraph. The demand between nodes u_c, v_4 is δ .

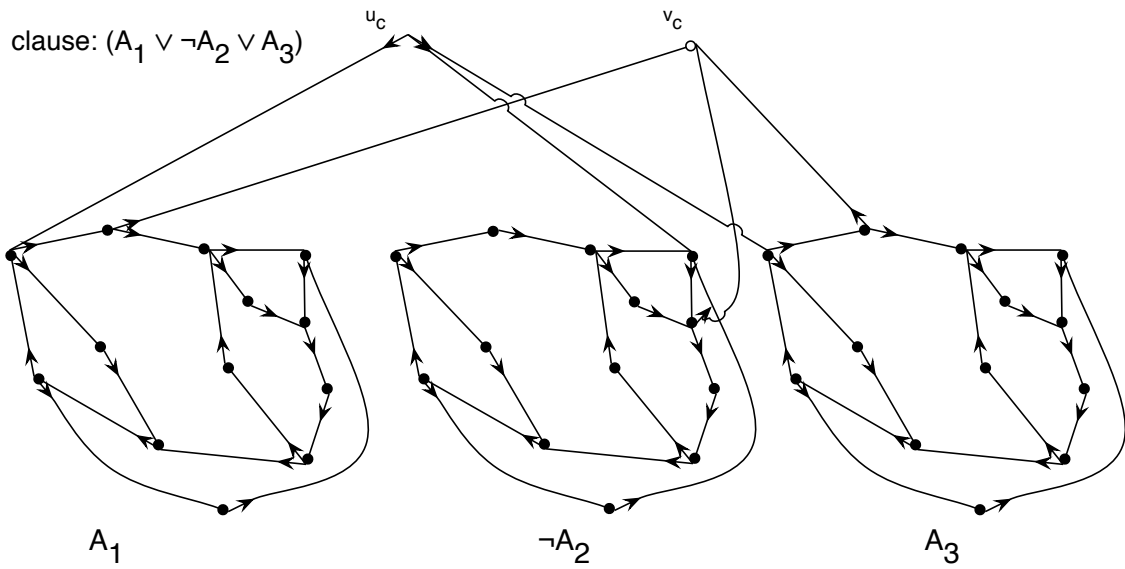


Fig. 4. A clause $C = A_1 \vee \neg A_2 \vee A_3$ and its respective constructed clause-subgraph.

A boolean formula: $(A_1 \vee \neg A_2 \vee A_3) \wedge (\neg A_1 \vee A_2 \vee A_3) \wedge (A_1 \vee \neg A_2 \vee \neg A_3)$

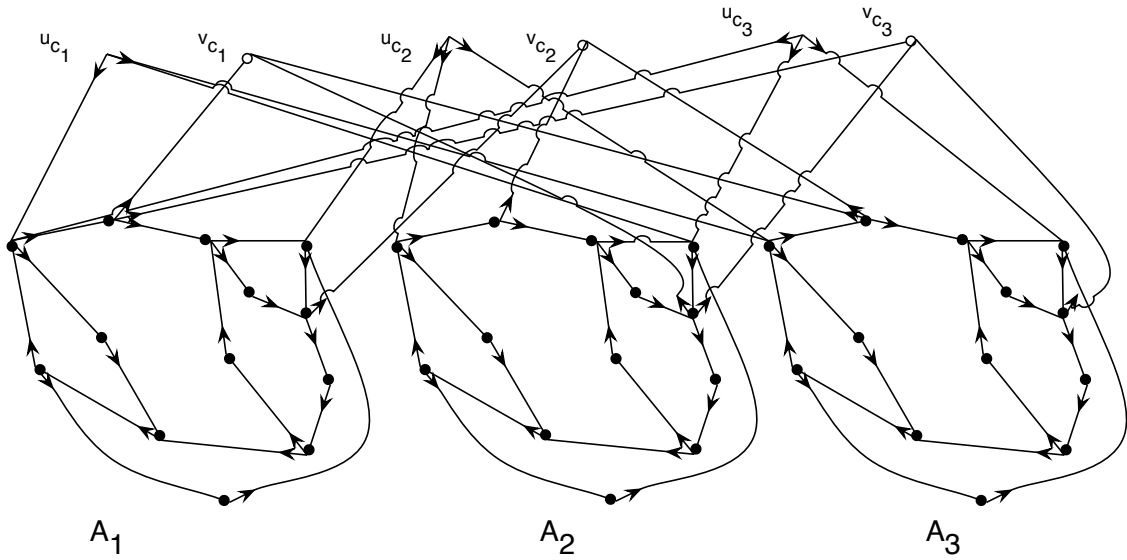


Fig. 5. A boolean formula $(A_1 \vee \neg A_2 \vee A_3) \wedge (\neg A_1 \vee A_2 \vee A_3) \wedge (A_1 \vee \neg A_2 \vee \neg A_3)$ and its respective constructed subgraph.

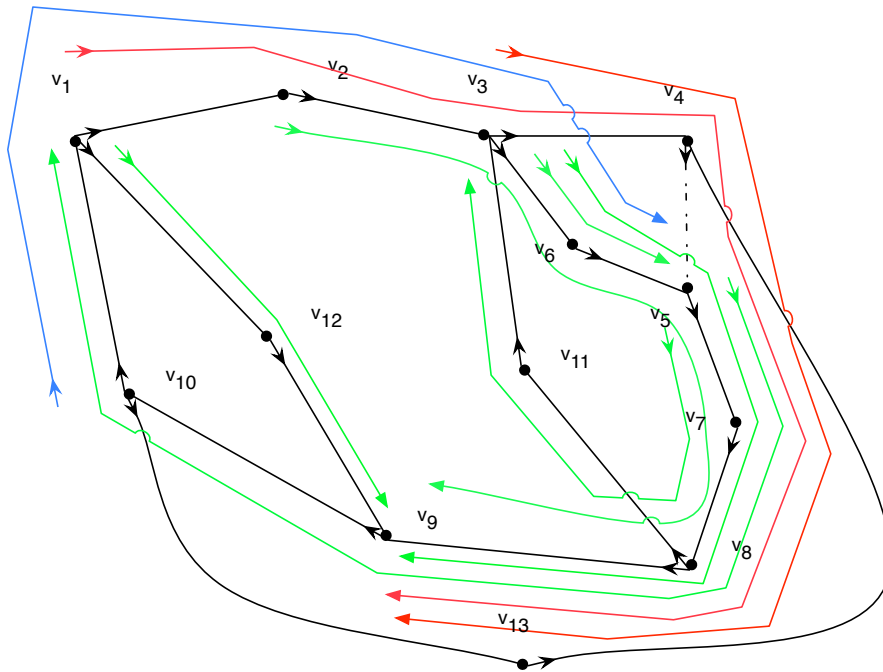


Fig. 6. A variable-subgraph which corresponds to a variable with value *TRUE*, with routed flow-paths. Only paths between non-adjacent nodes are shown. Successful flows go through green colored paths. Unsuccessful flows go through red colored paths and cut edge (v_4, v_5) . The two paths of unsuccessful flows are such that if in one of them the flow decreases then edge (v_4, v_5) gets connected and edge (v_5, v_7) gets disconnected.

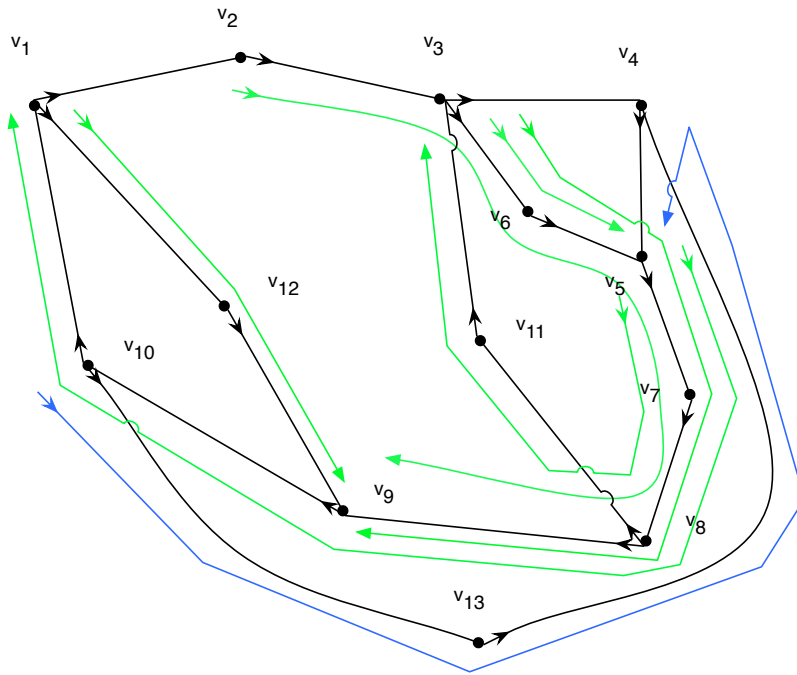


Fig. 7. A variable-subgraph which corresponds to a variable with value *FALSE*, with routed flow-paths. Only paths between non-adjacent nodes are shown. All paths carry only successful flows. Although the edge (v_1, v_2) is not disconnected, there is no flow going through it.

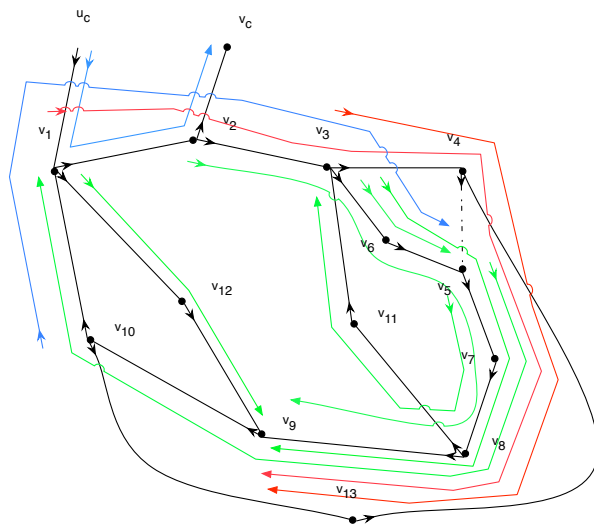


Fig. 8. A positive-literal-subgraph which corresponds to a variable with value *TRUE*, with routed flow-paths.

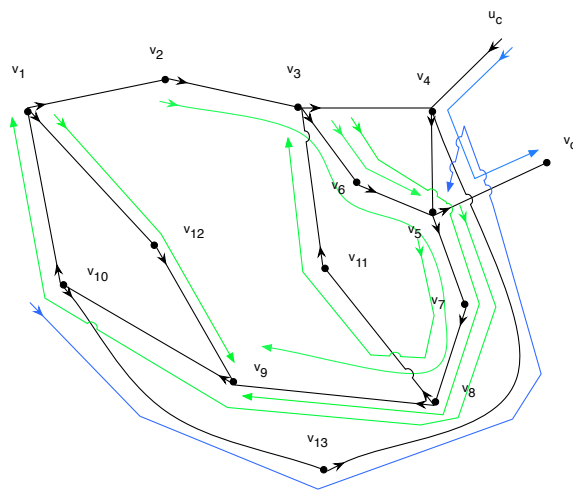


Fig. 9. A negative-literal-subgraph which corresponds to a variable with value *FALSE*, with routed flow-paths.